

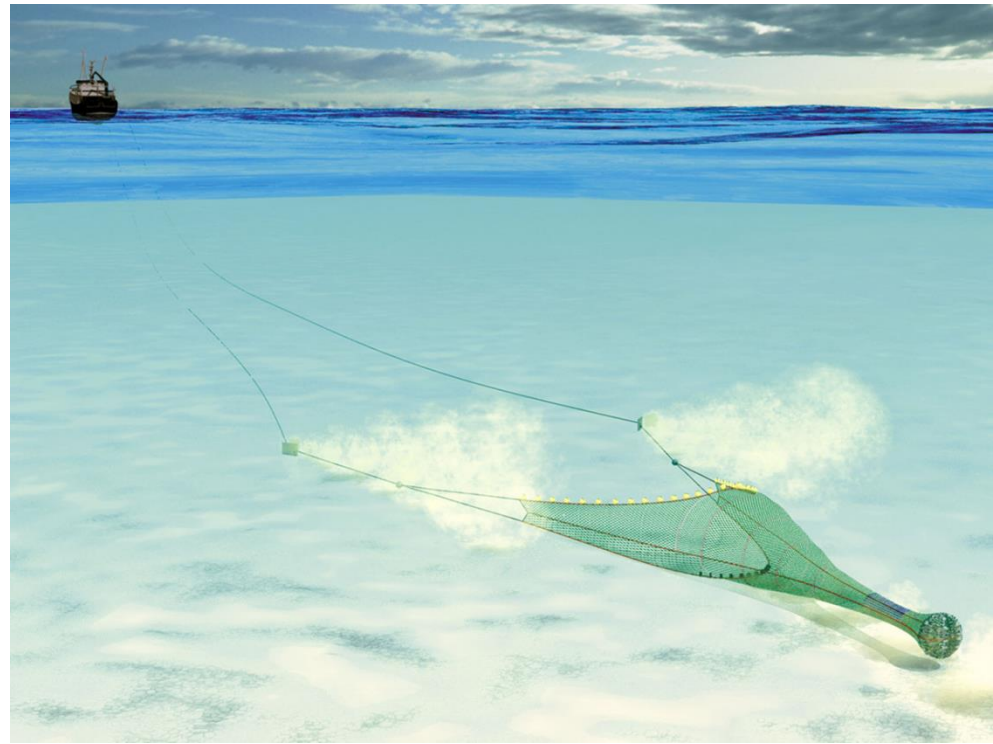
The physical impact of towed demersal fishing gears on soft sediments.

Barry O'Neill

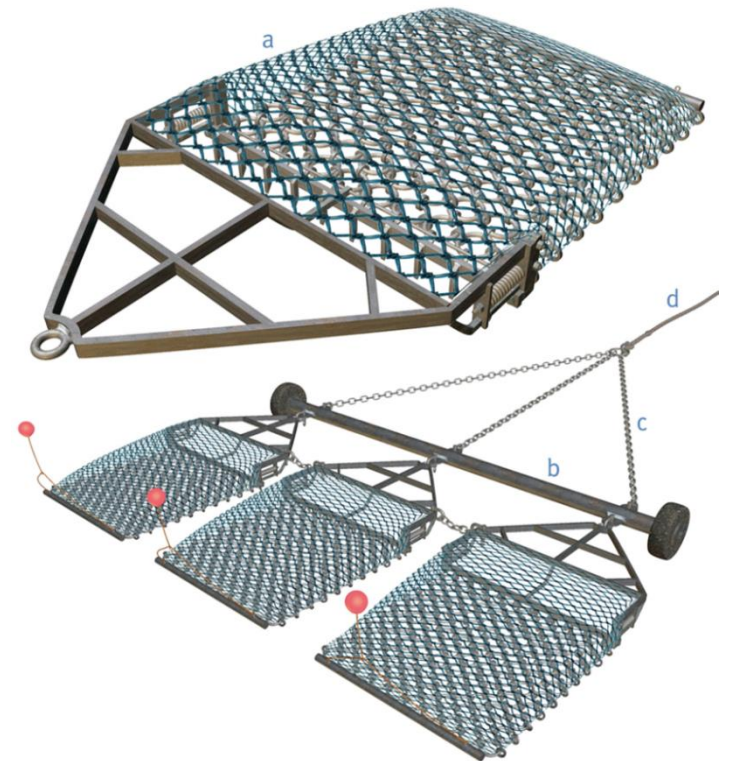
Marine Scotland
Science



- baci experiments
- studies across fishing gradients
- little attention has been paid to the physical impacts



- focus on the physical impacts
- experimental work
 - large/small scale modelling studies
 - sand channels / sea trials
 - commercial/experimental fishing gears
- empirical/numerical modelling



predictive methods

- quantify impacts
- put in context / compare with natural disturbance
- identify, develop, design gears to mitigate impact

Physical processes

Hydrodynamic

Turbulent wake

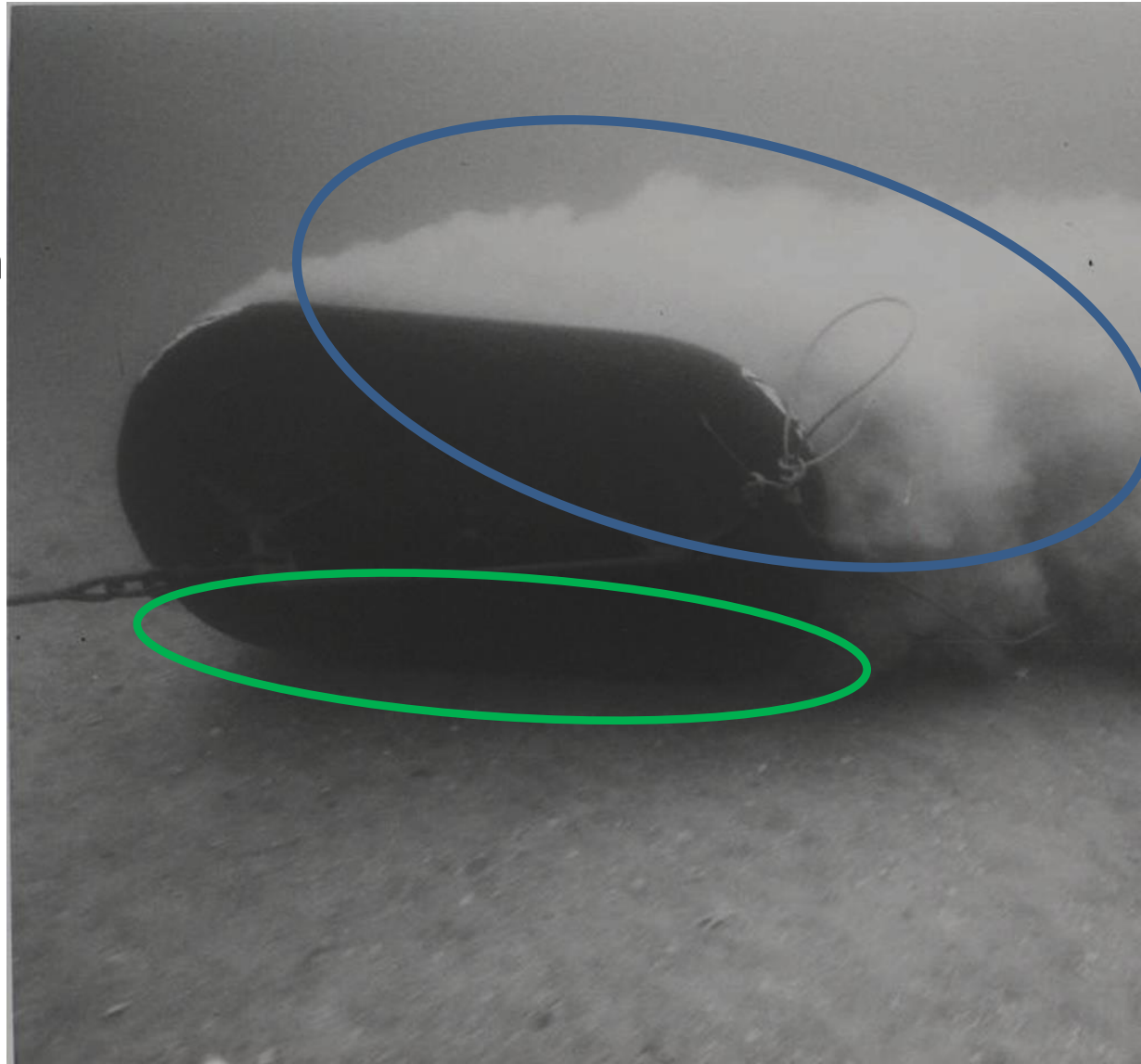
Sediment mobilisation

Geotechnical

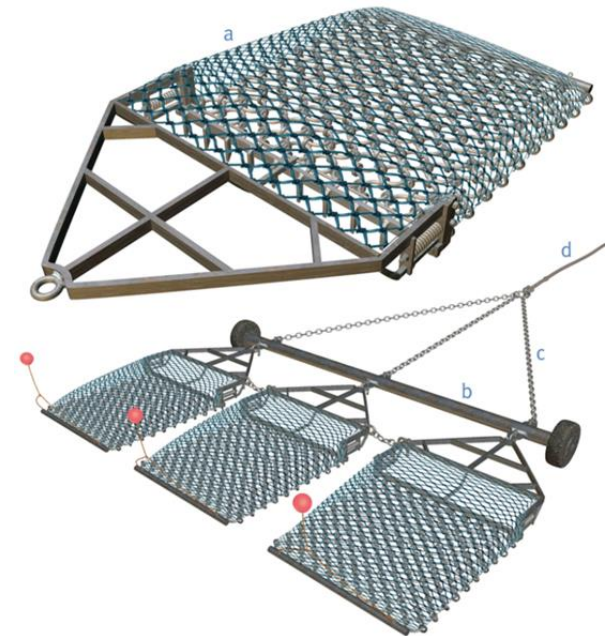
Penetration

Lateral displacement

Stress field



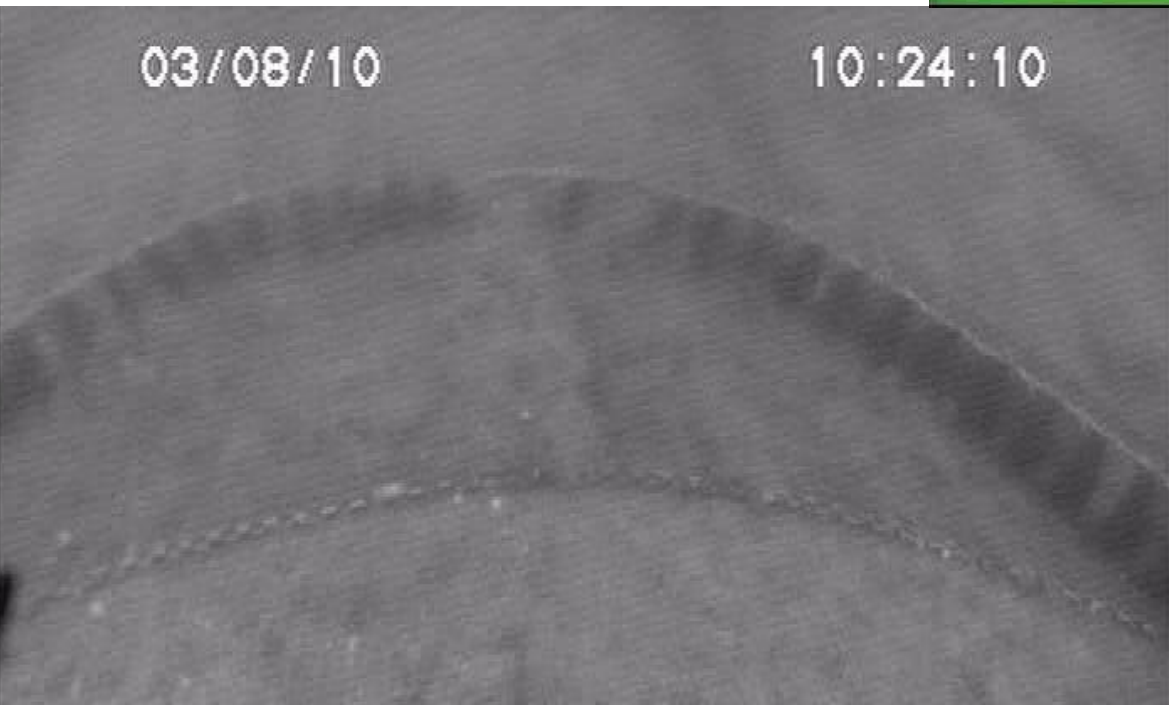
hydrodynamics



- **Black and Parry (1999)** scallop dredges
- **Dounas (2006)** groundrope
- **Dellapenna et al (2006)** shrimp trawl rig
- **Pravoni et al (2004)** clam harvesting gear
- **Durrieu de Madron (2005)** demersal survey trawl
- **O'Neill et al (2013)** scallop dredge

hydrodynamics

Sediment mobilisation

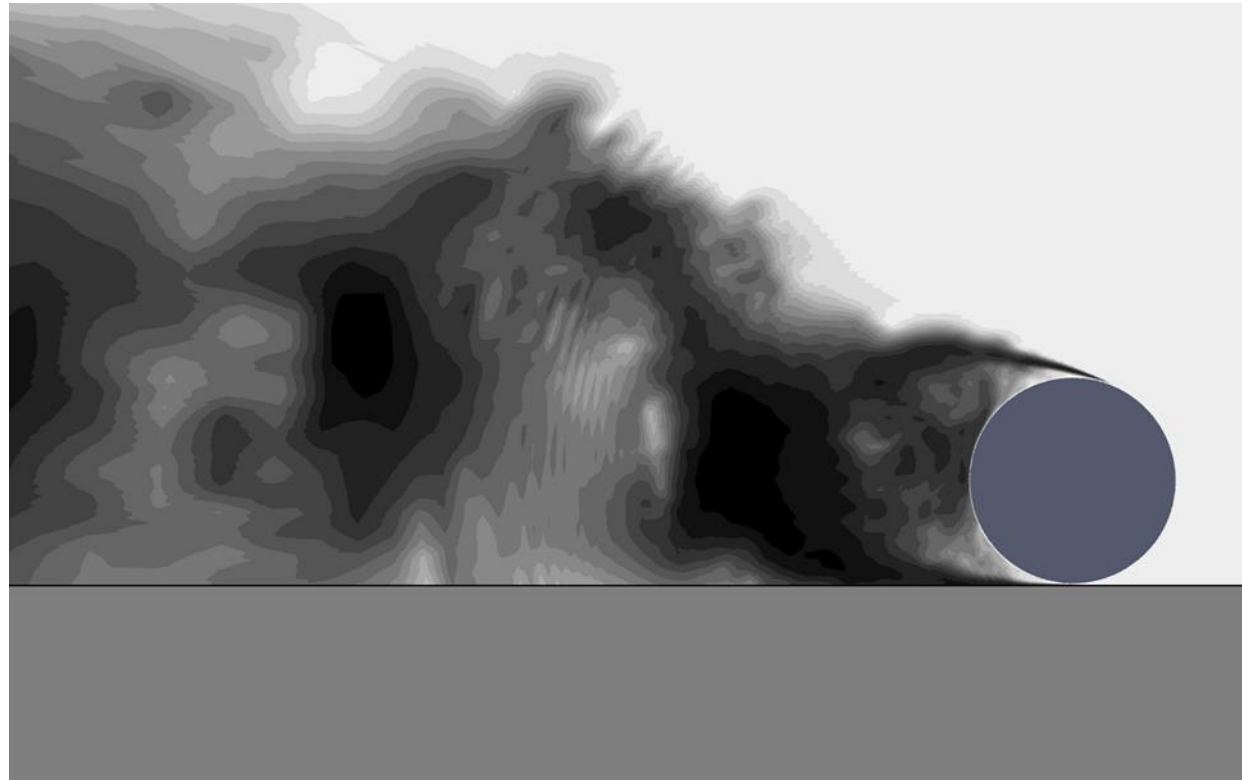


hydrodynamics

Sediment mobilisation

pressure drop

turbulent shearing



hydrodynamics

Can we quantify the turbulence?

Can we relate it to sediment mobilised?

Turbulence $\sim$ total flux of momentum

Conservation of momentum:

hydrodynamic drag = momentum flux

sediment mobilised $\sim$ momentum flux

sediment mobilised $\sim$ hydrodynamic drag

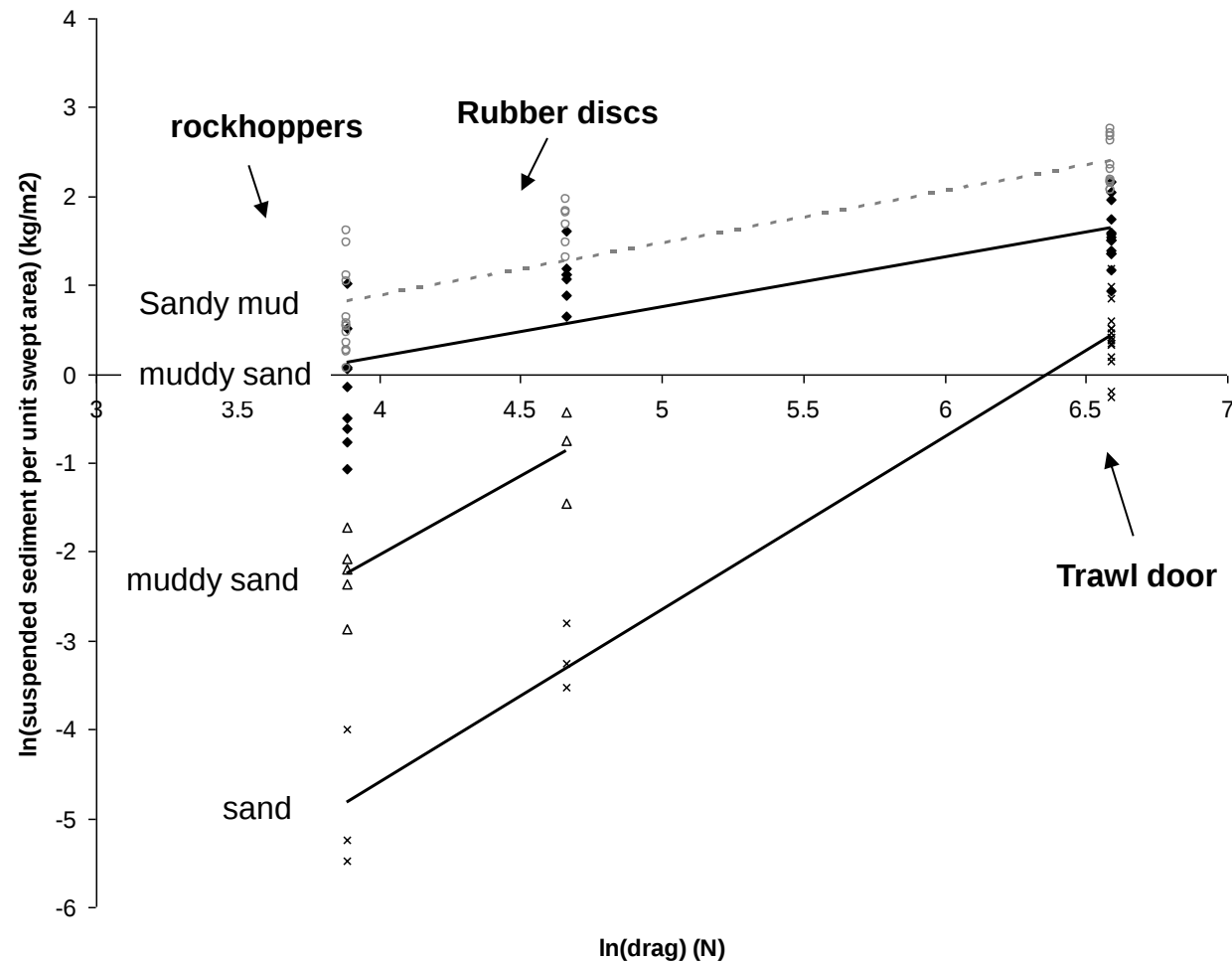


- LISST 100X
 - particle size analyser
- Towed sledge
- Gear components



Sediment mobilisation

- The greater the drag the greater the amount of sediment mobilised
- the finer the sediment the greater the amount mobilised



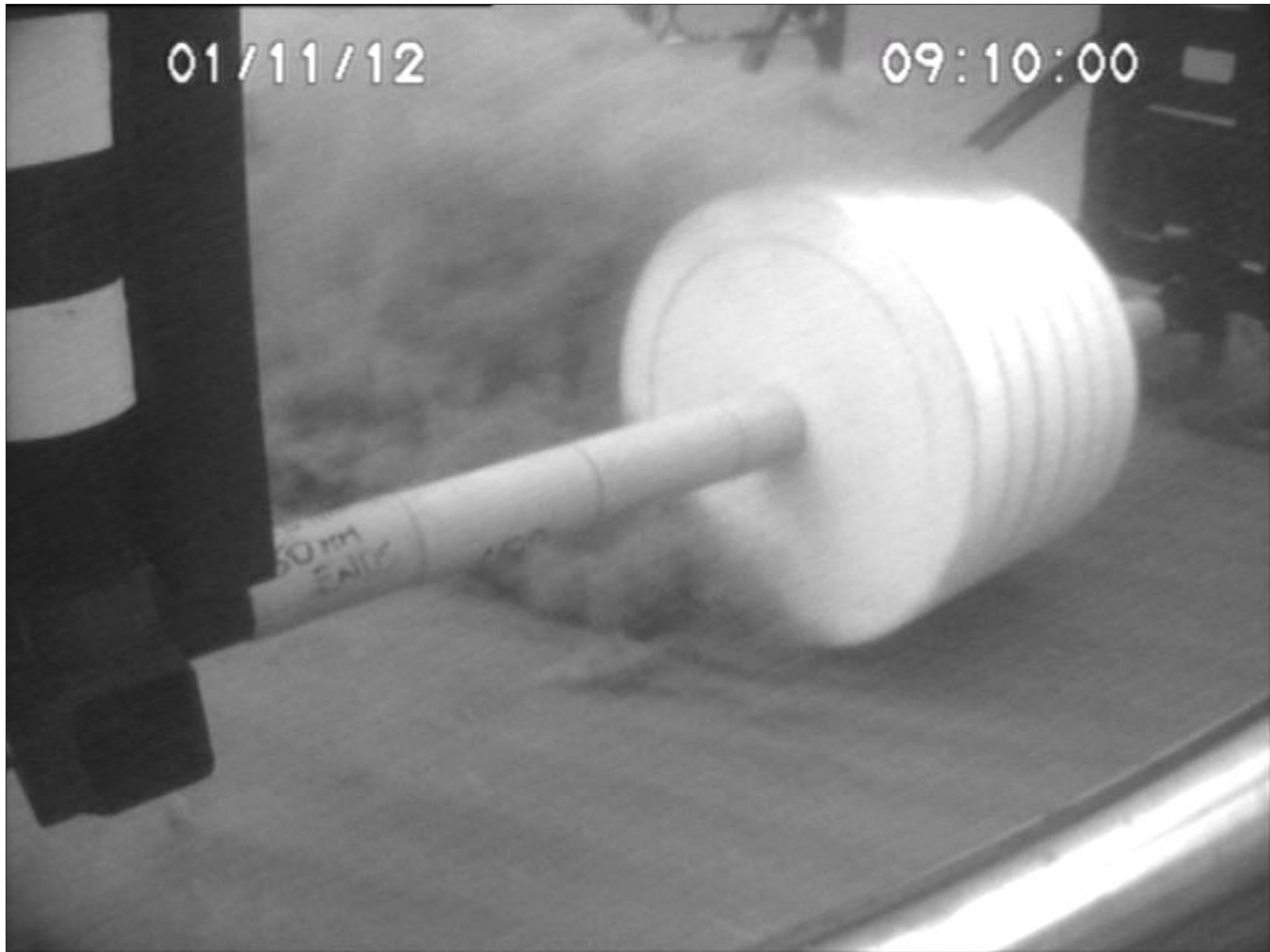
Towing faster more sediment mobilised

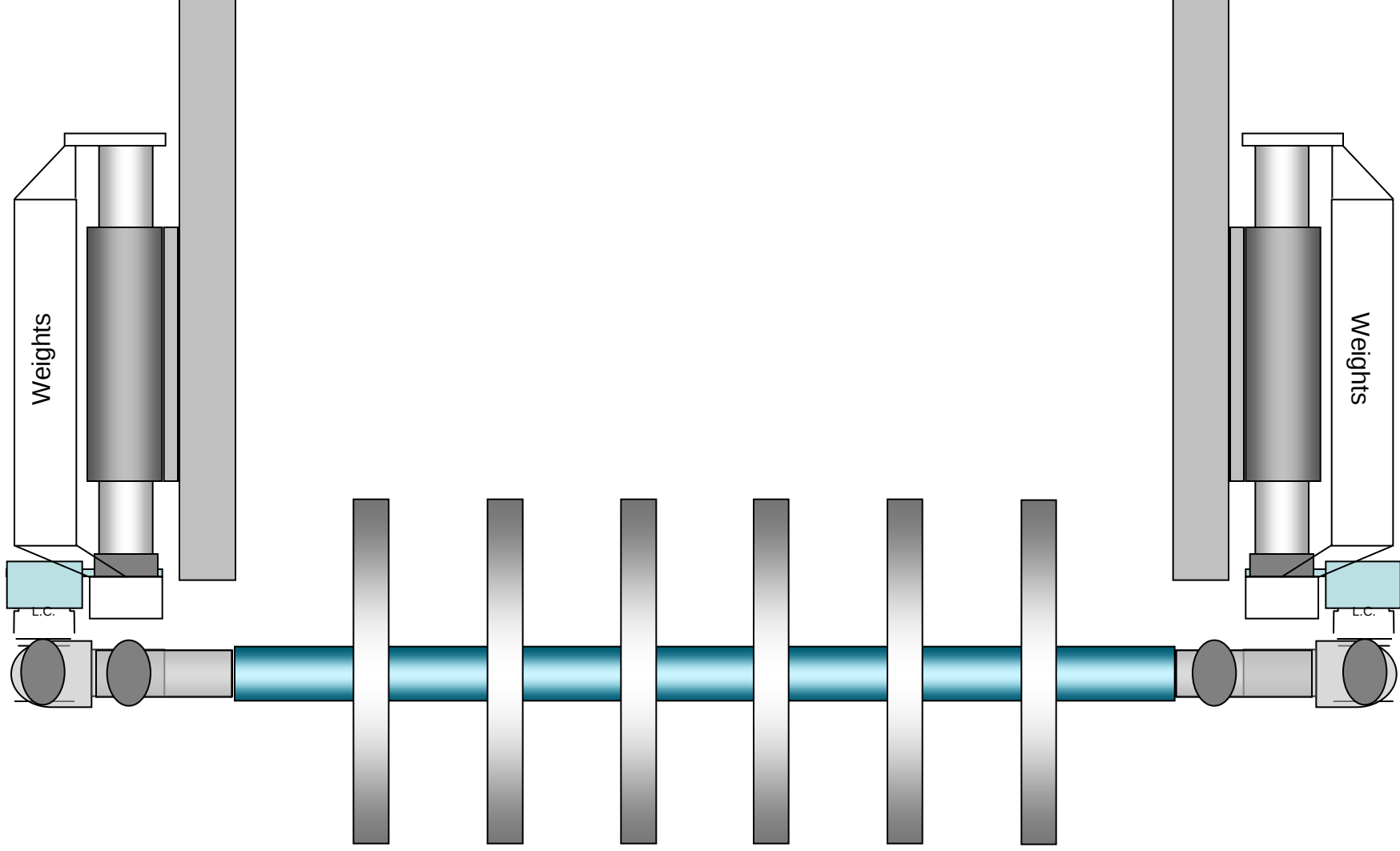
Weight and penetration does not influence quantity of sediment mobilised

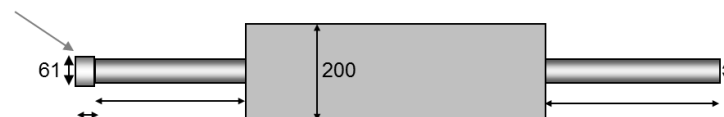
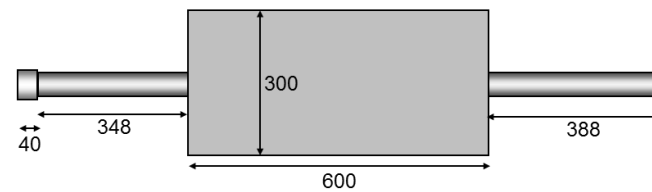
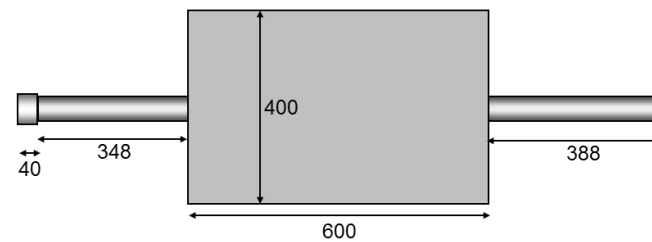
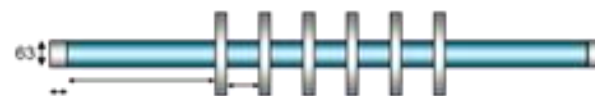
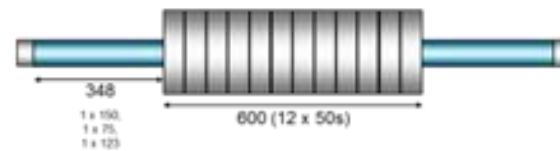
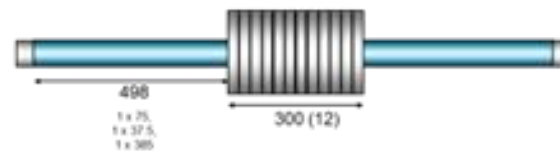
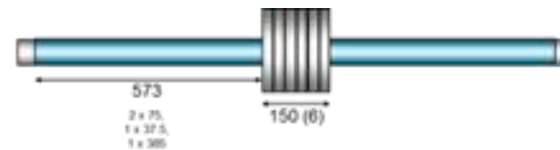
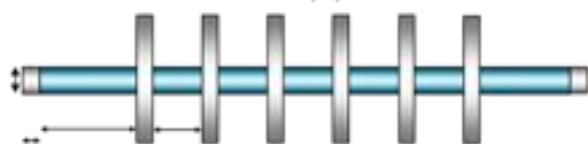
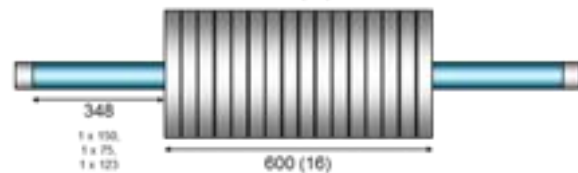
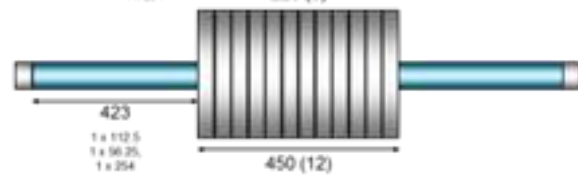
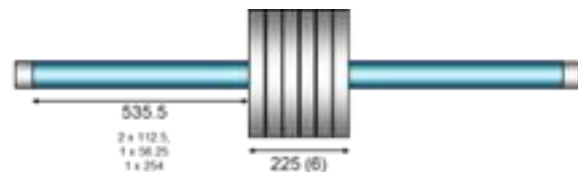
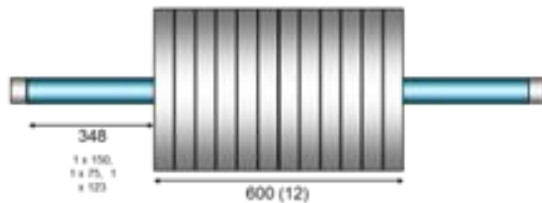
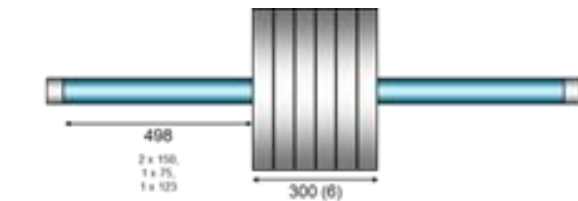


01/11/12

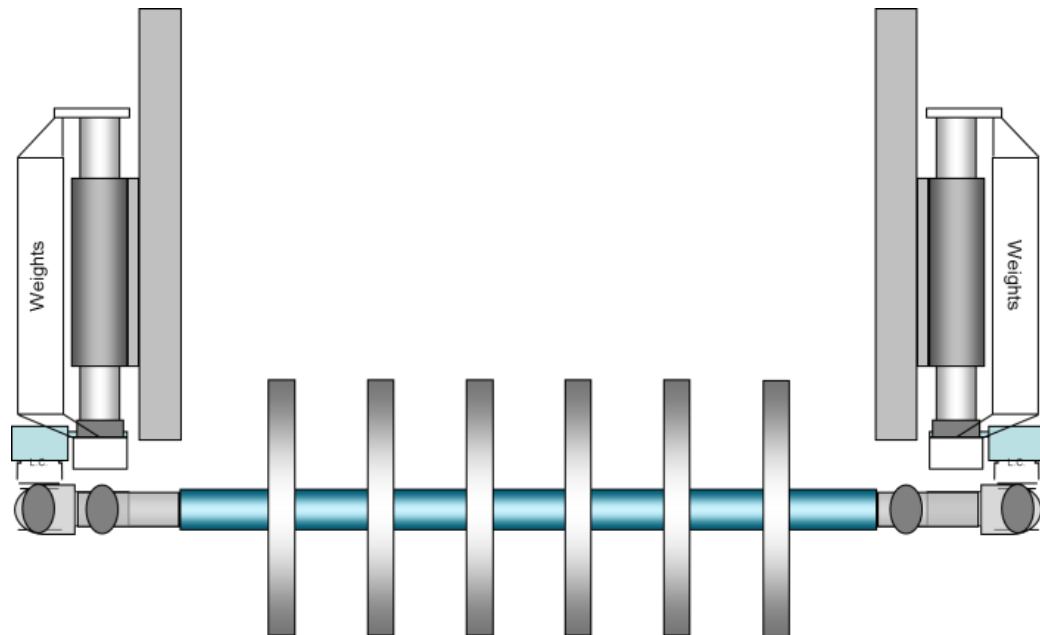
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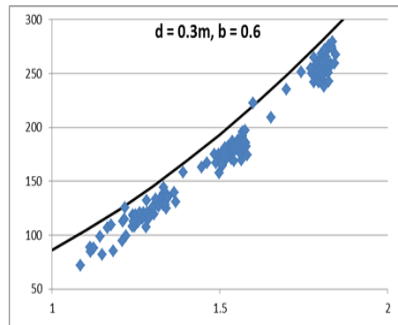
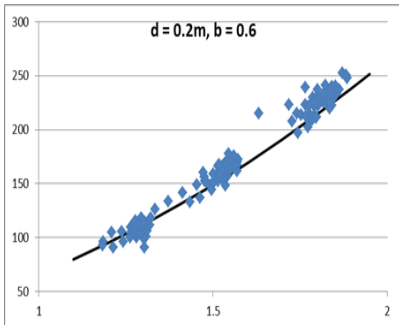
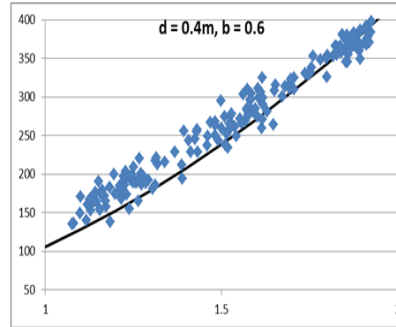
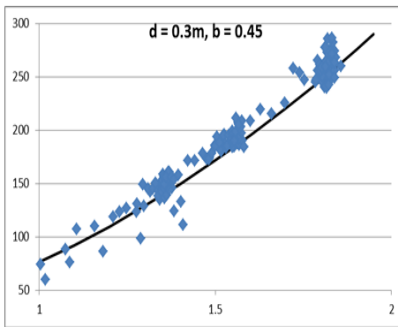
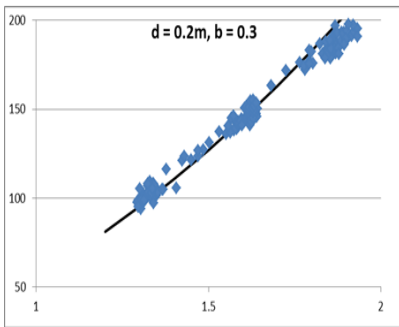
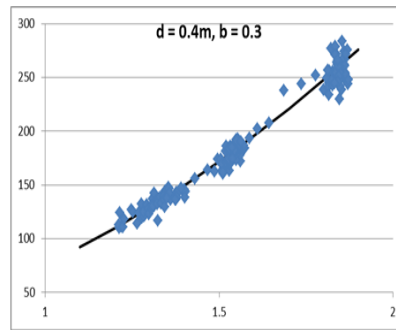
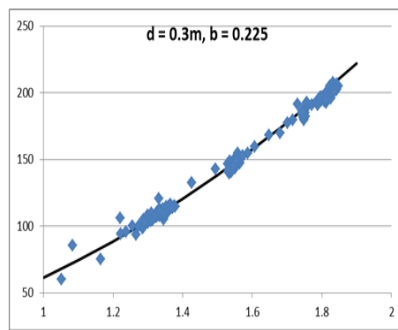
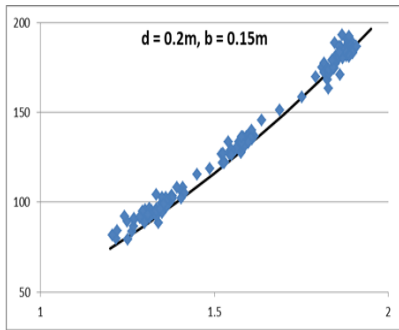




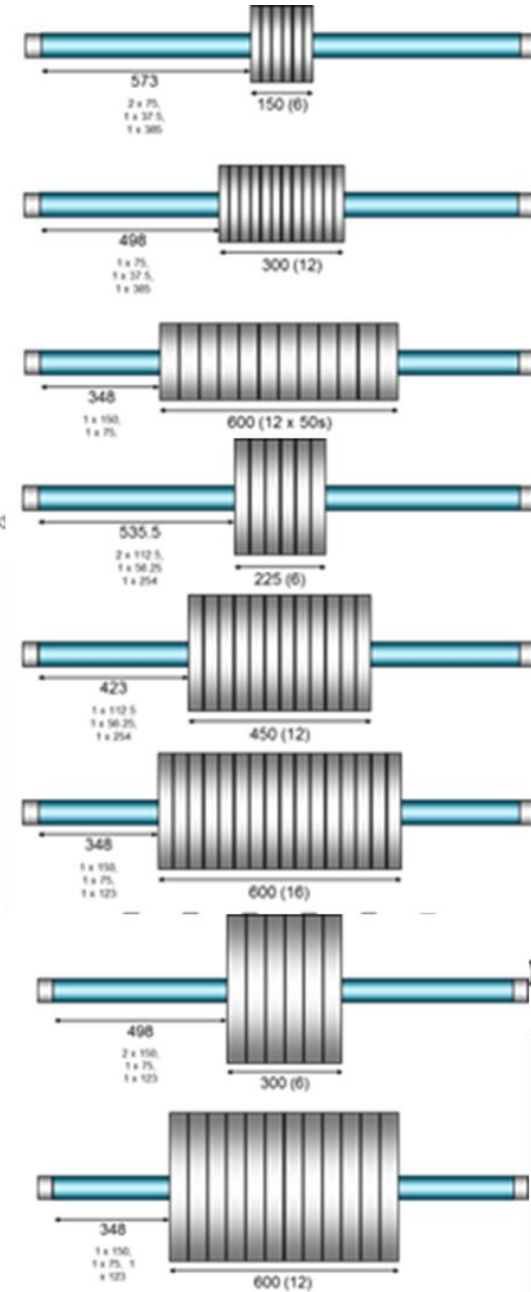
- Not touching the sea bed (tied up)
 - Hydrodynamic only
- Three different weights
 - ~ 60, 120, 180kg
 - Hydrodynamic and geotechnical
- Range of speeds
 - ~ 1 – 2 ms⁻¹
- Fixed and rolling
- sediment in wake and drag



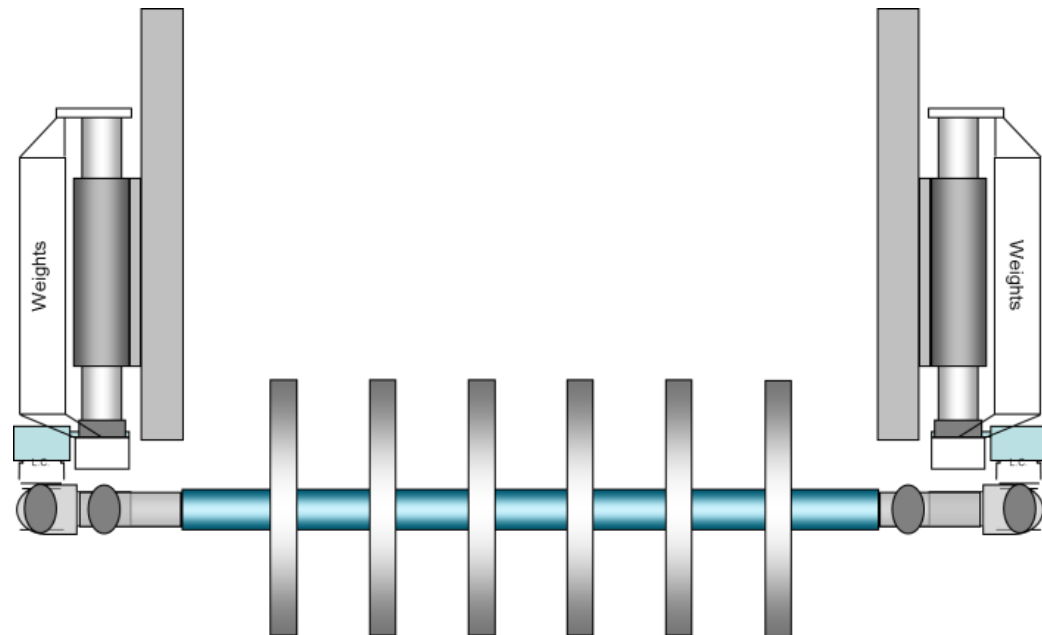
Hydrodynamic drag (N)



Speed (m/s)



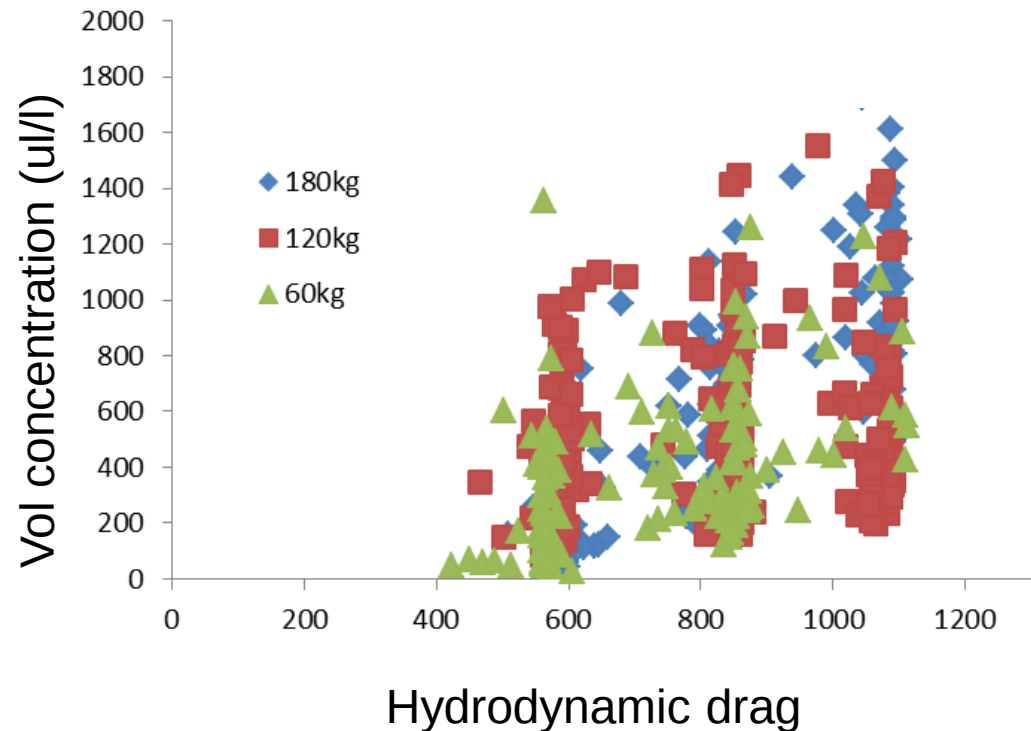
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Hydrodynamics and mobilisation of sediment

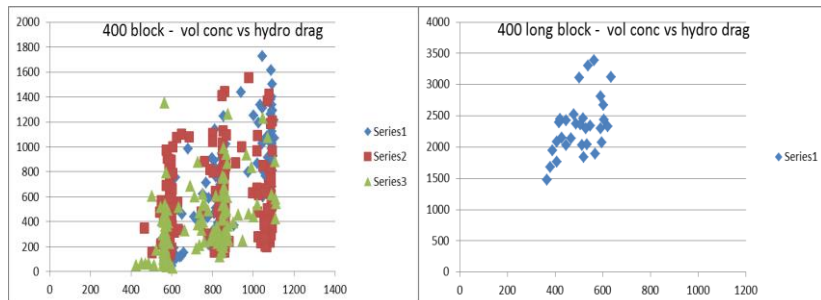
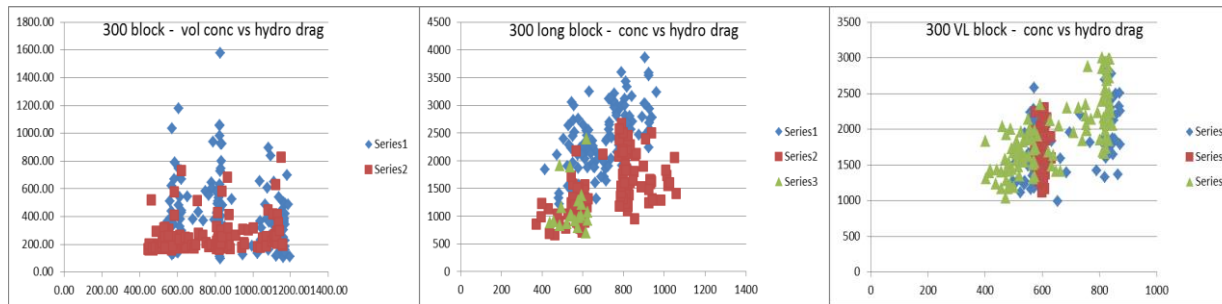
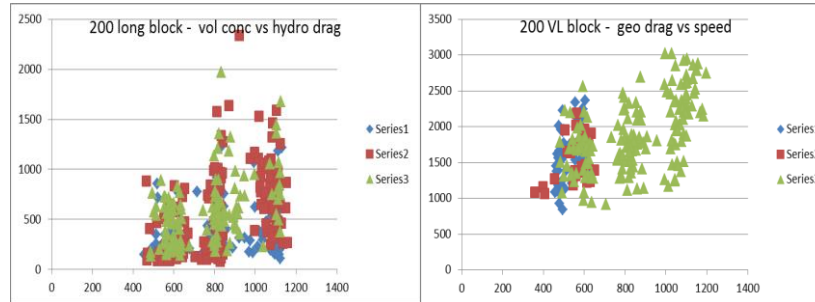
As speed increases the amount of sediment mobilised increases

Weight and penetration do not influence quantity of sediment mobilised

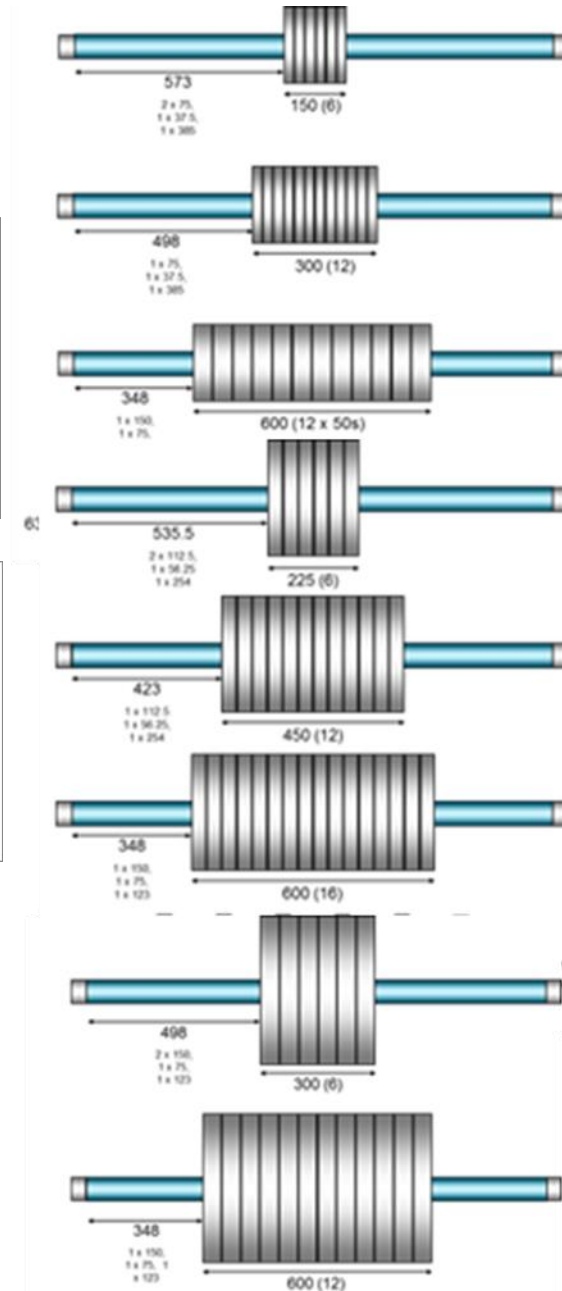


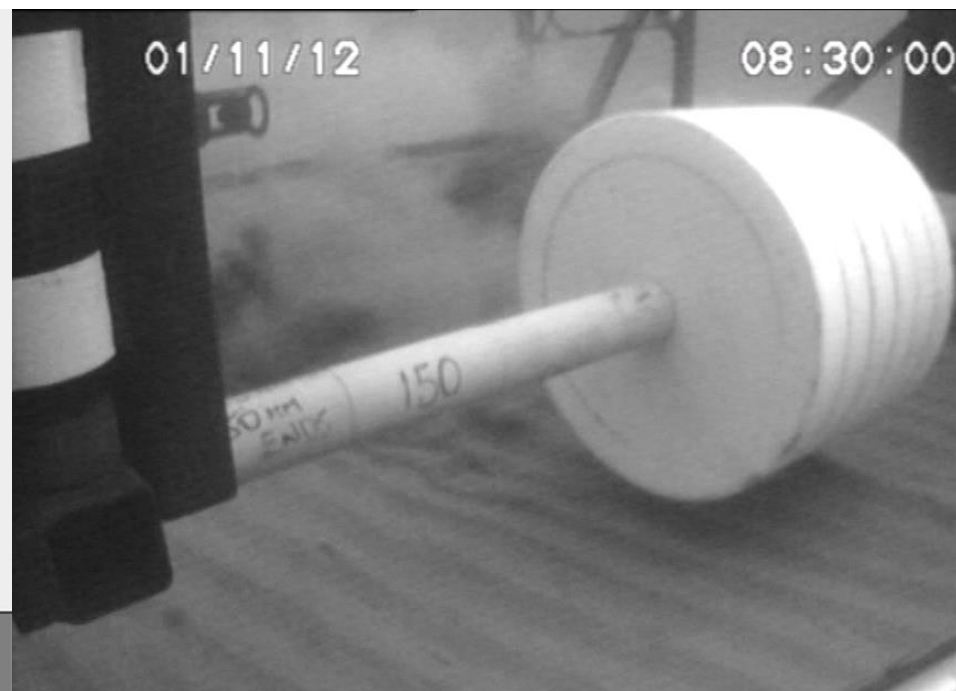
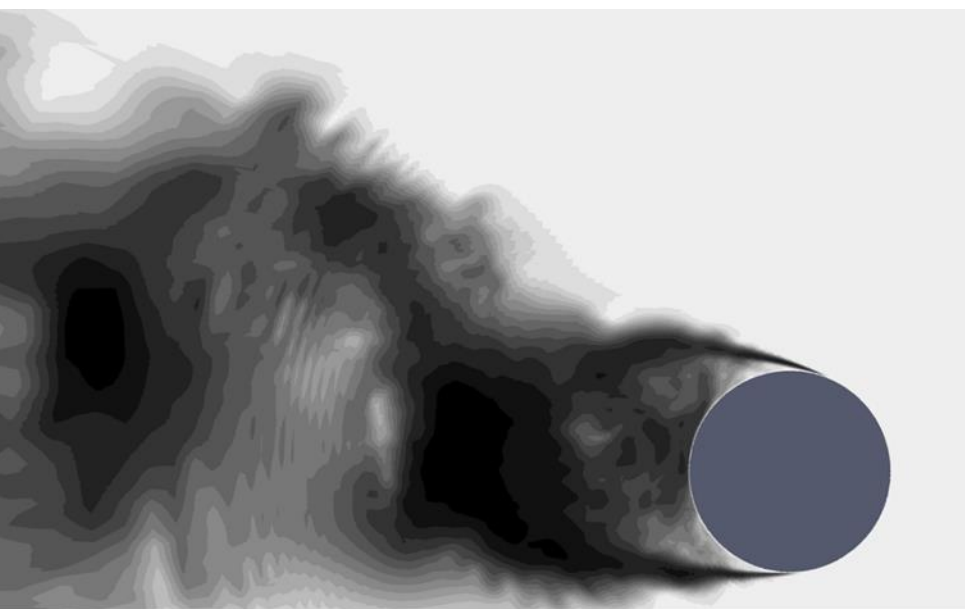
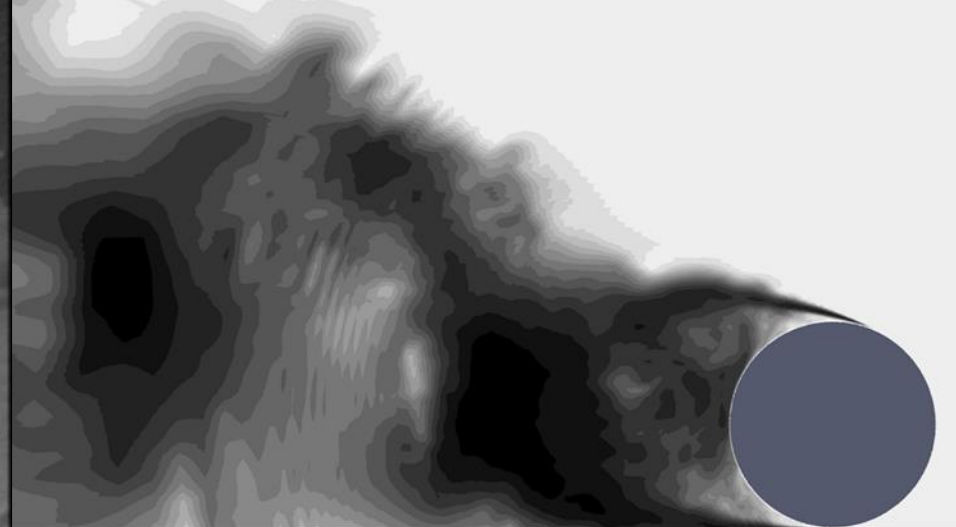
Hydrodynamics and mobilisation of sediment

Vol concentration (u/l)



Hydrodynamic drag





Hydrodynamics and mobilisation of sediment

Sediment mobilisation is primarily a hydrodynamic process

quantity of sediment mobilised $\sim$ hydrodynamic drag

The finer the sediment the more sediment mobilised

weight and penetration do not influence quantity of
sediment mobilised

geotechnical

Hydrodynamic

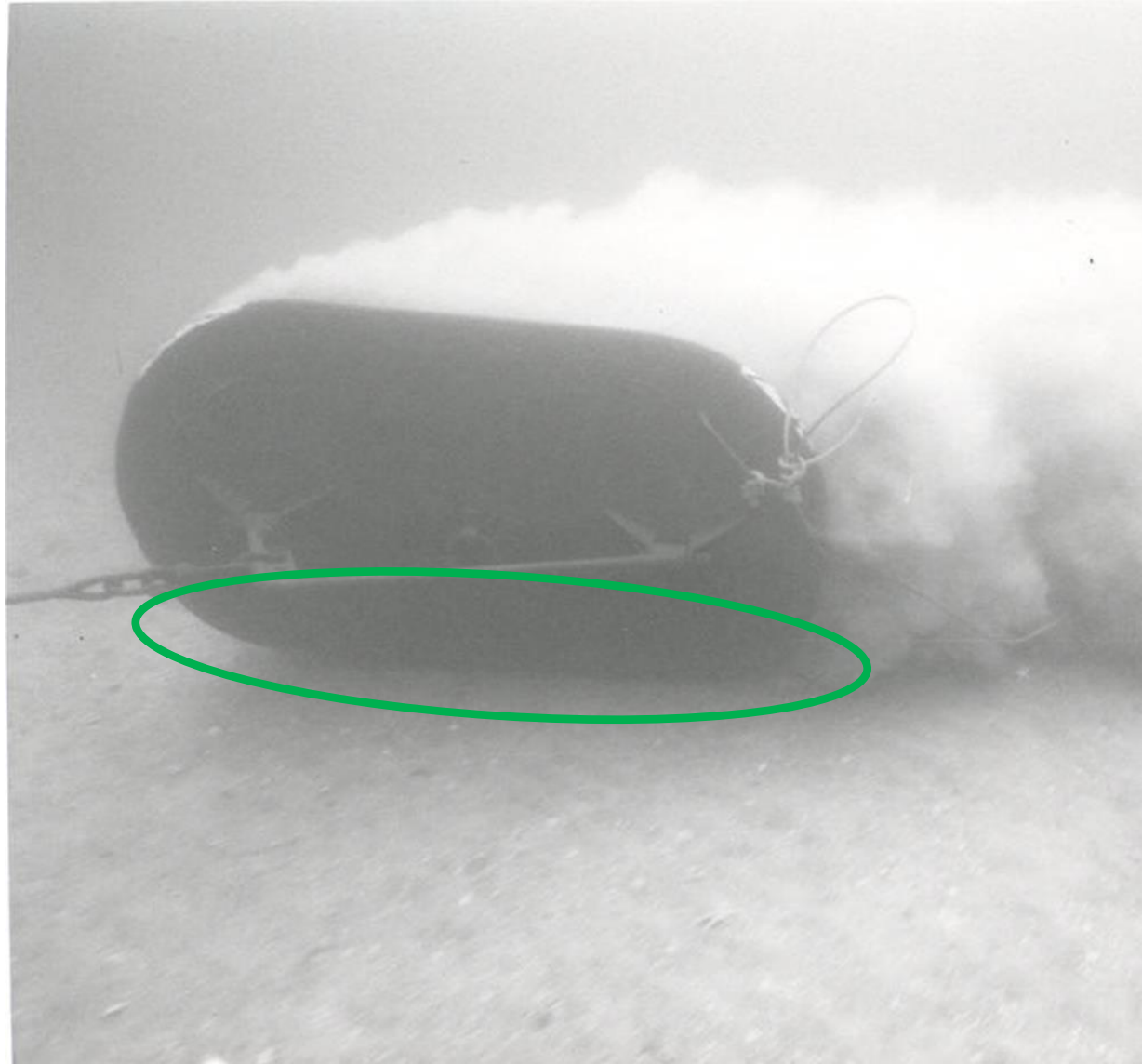
Turbulent wake

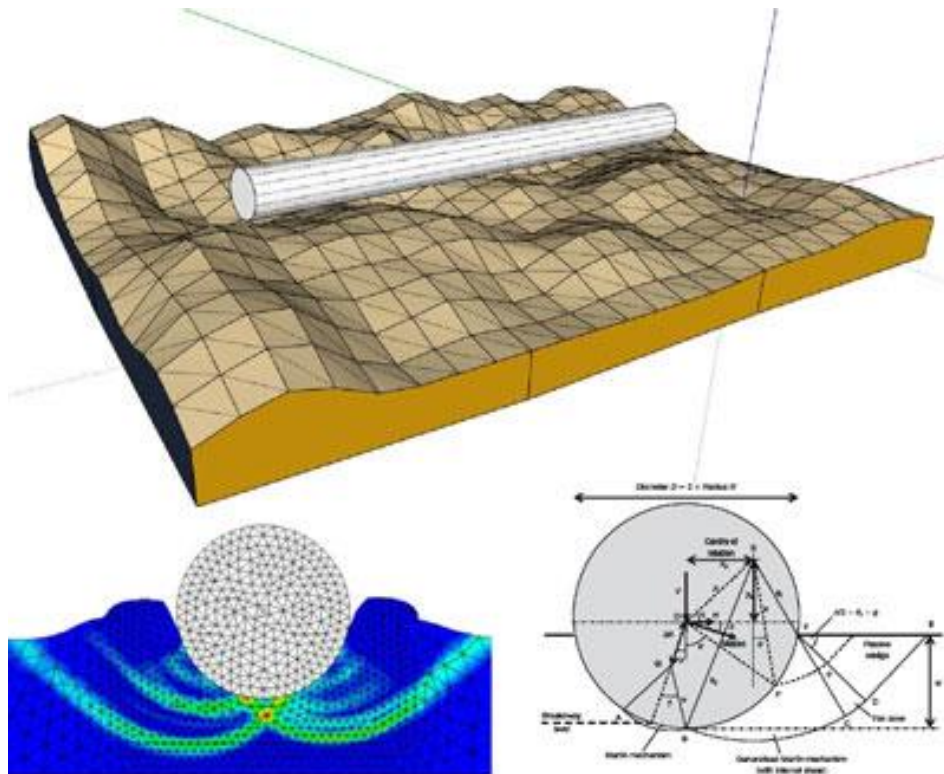
Sediment mobilisation

Geotechnical

Penetration

Lateral displacement
stress field





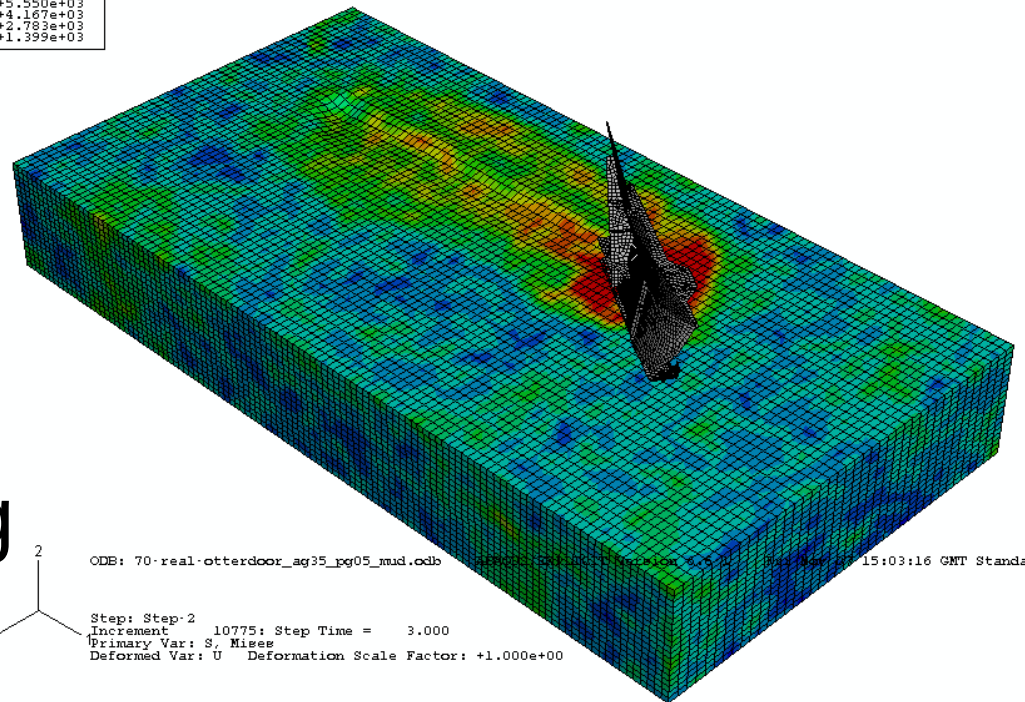
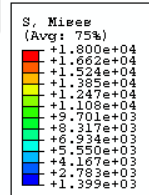
geotechnical

- physical modelling

- sand channel

- at sea

model/full scale fishing
gears/elements



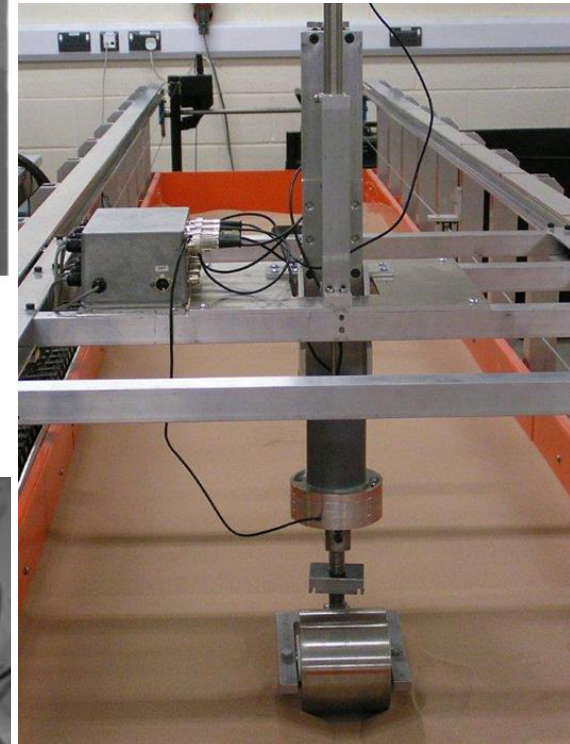
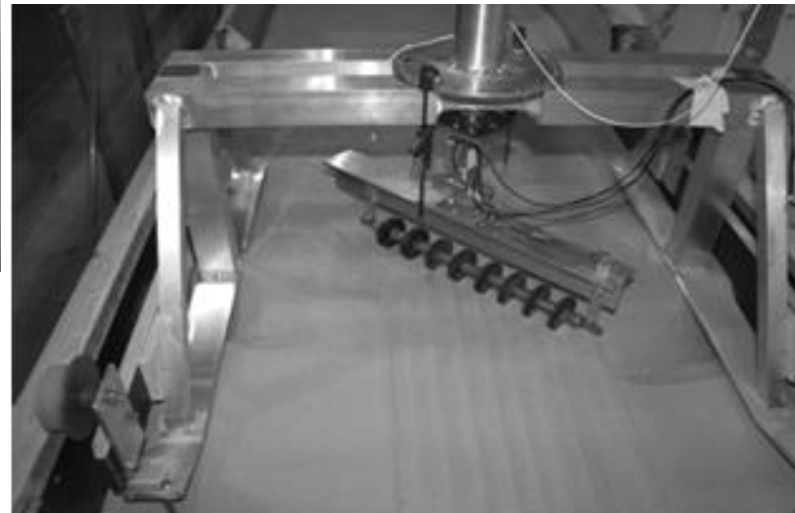
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Step: Step-2
Increment 10775: Step Time = 3.000
Primary Var: S, Mises
Deformed Var: U Deformation Scale Factor: +1.000e+00



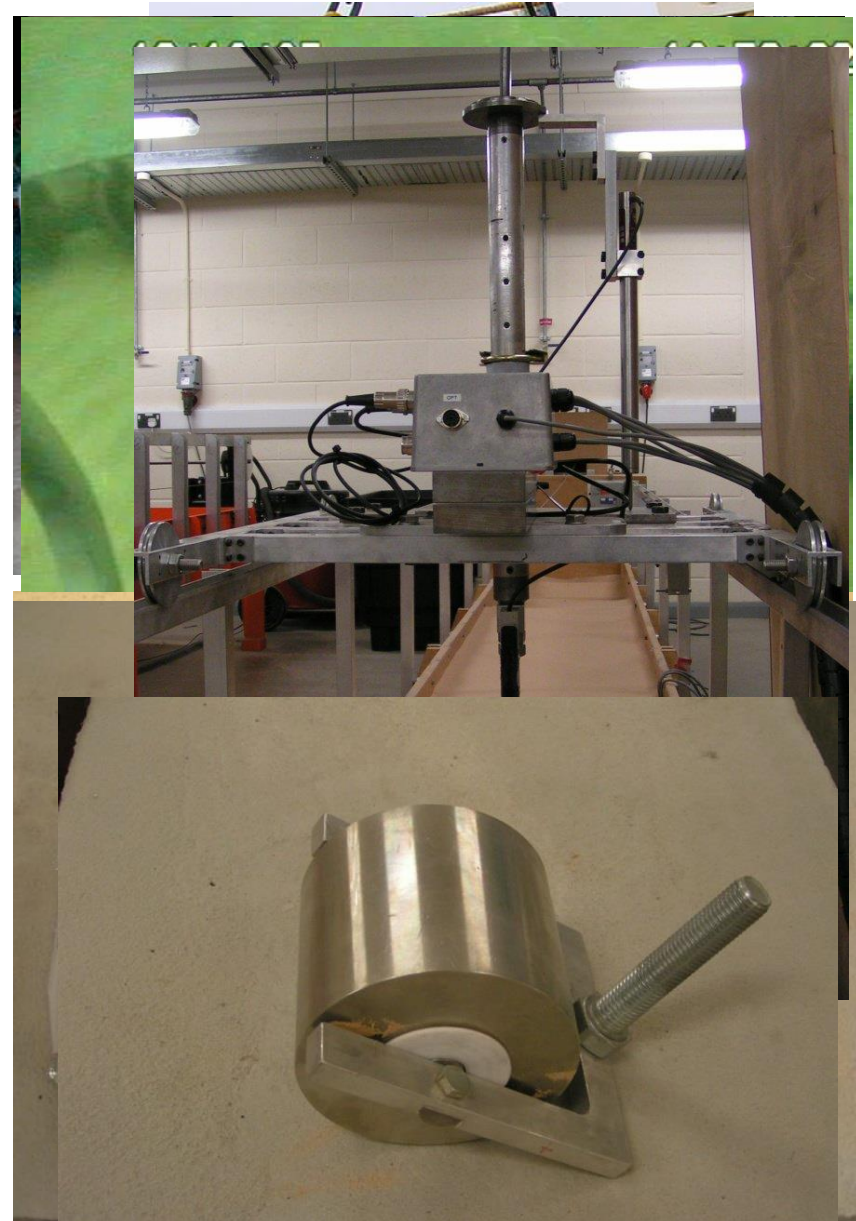
- numerical modelling

sand channels

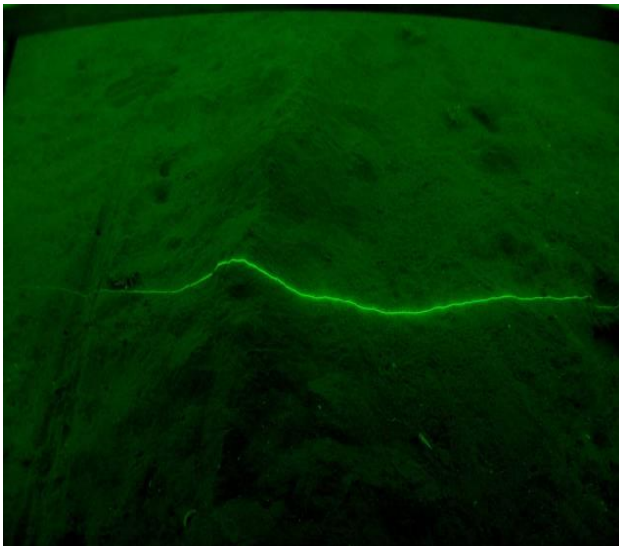
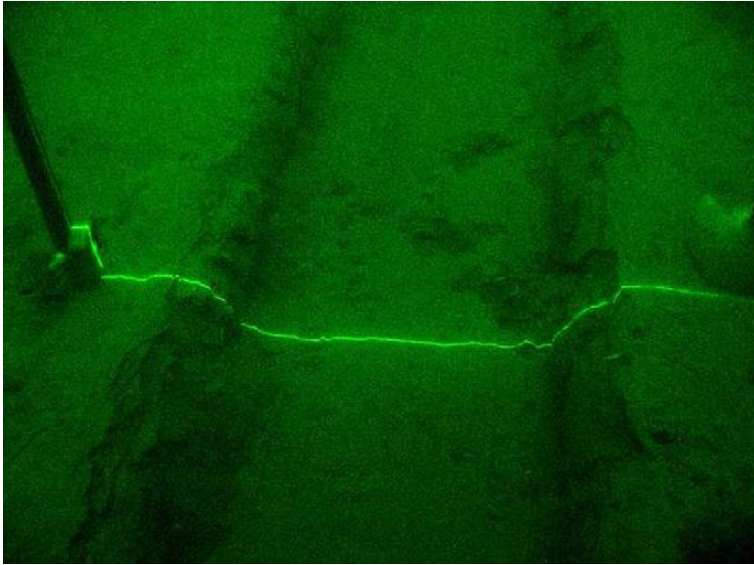


Physical modelling

- Better understanding of basic geotechnical processes
- Development of scale modelling laws
- Data for verification of numerical models



Physical modelling

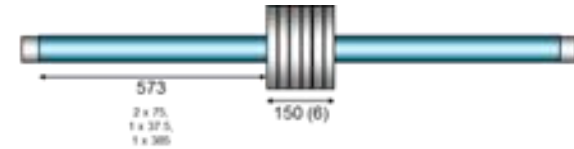
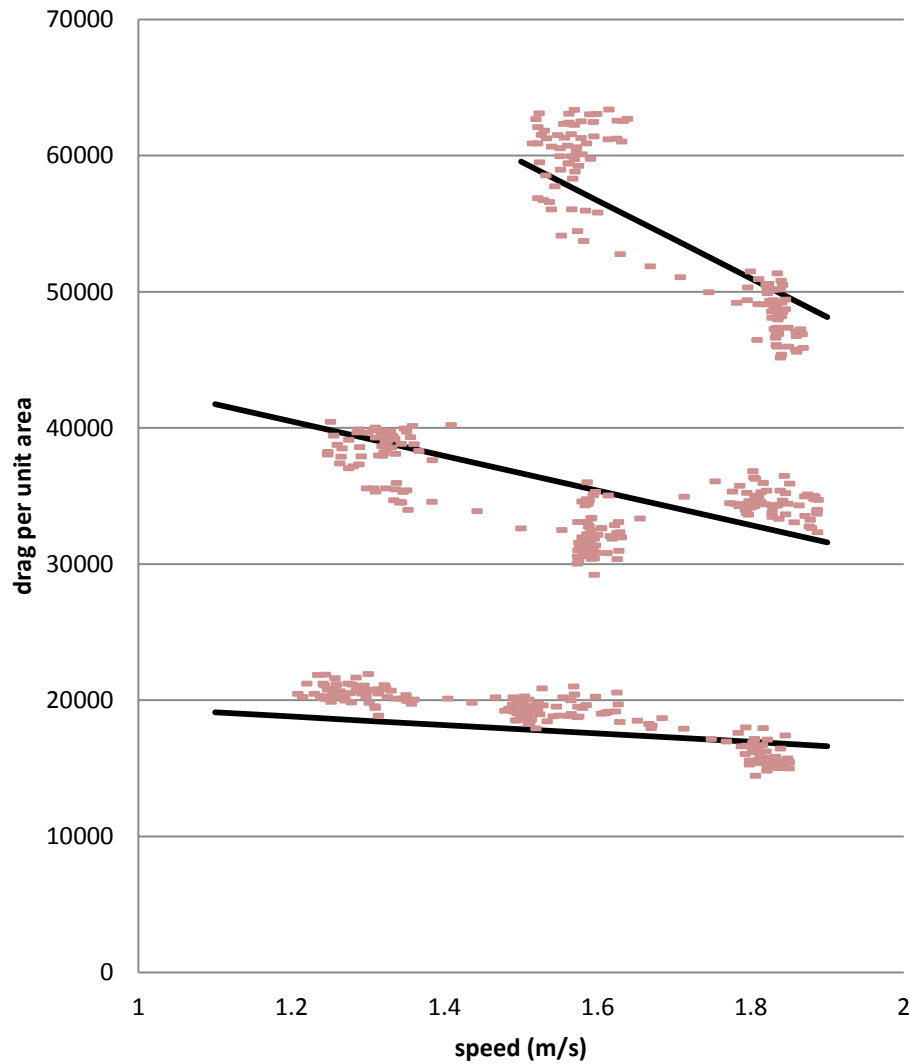


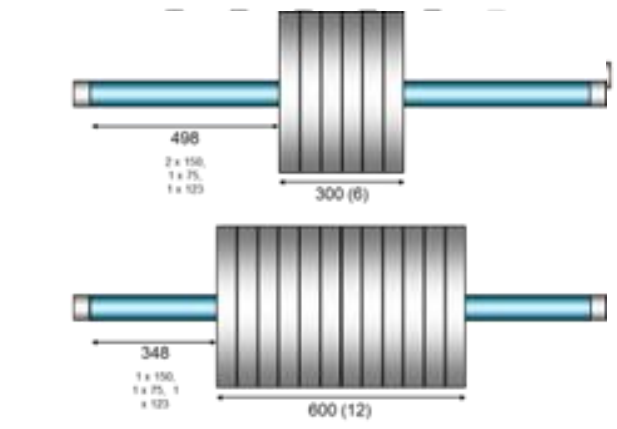
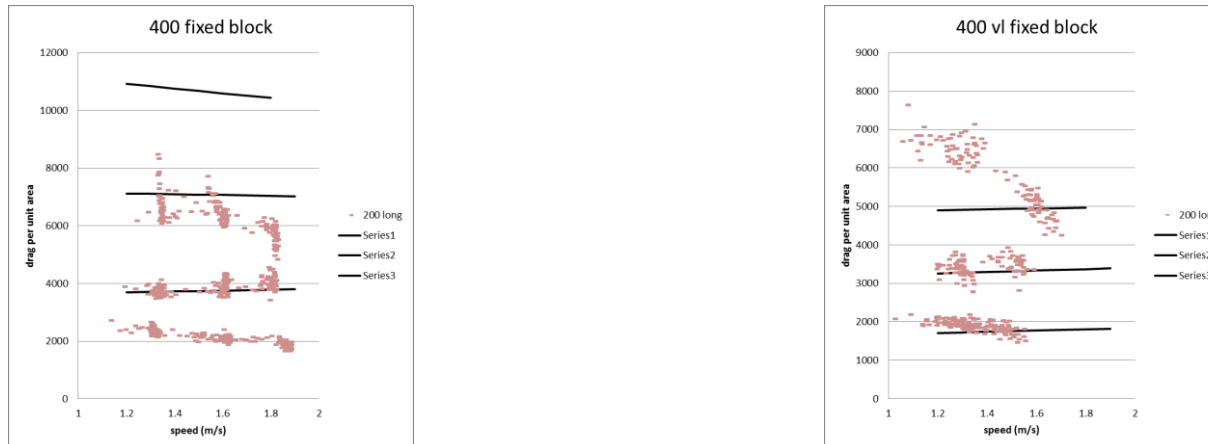
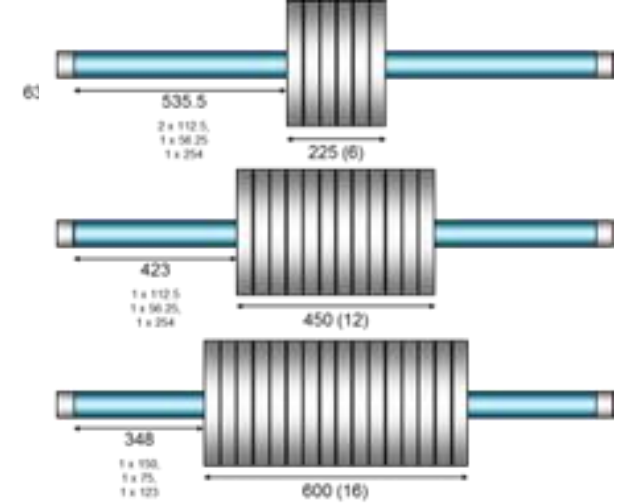
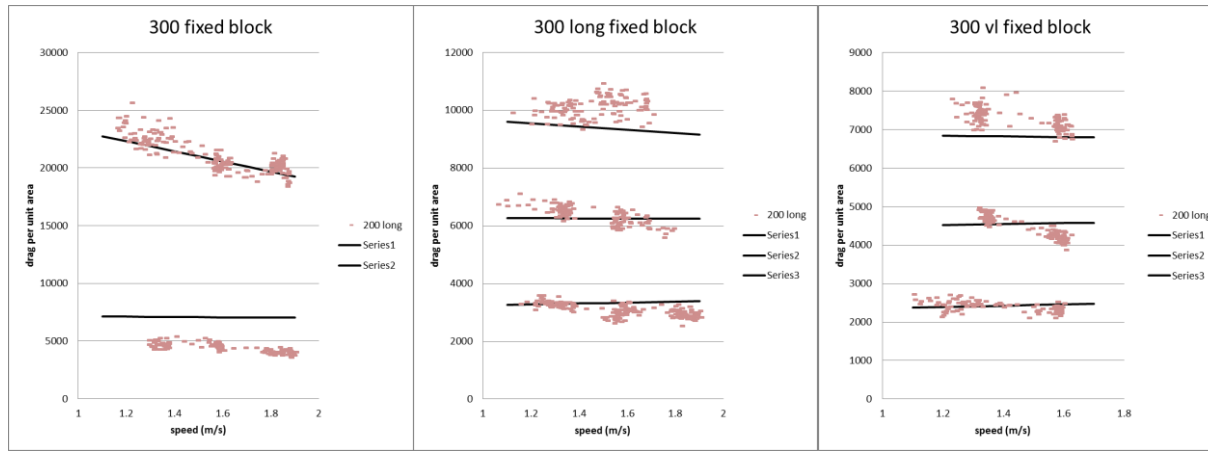
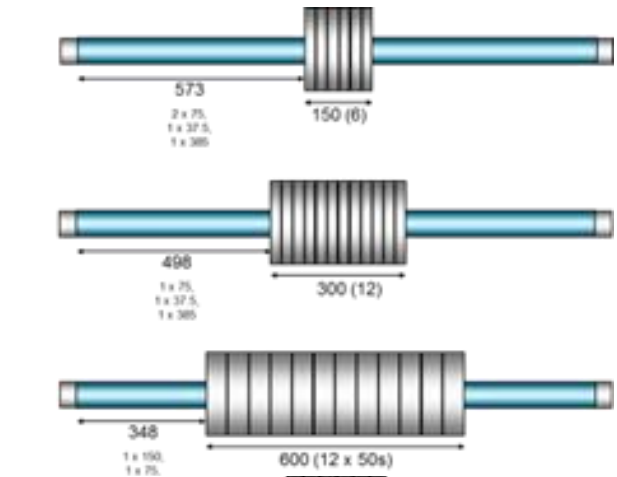
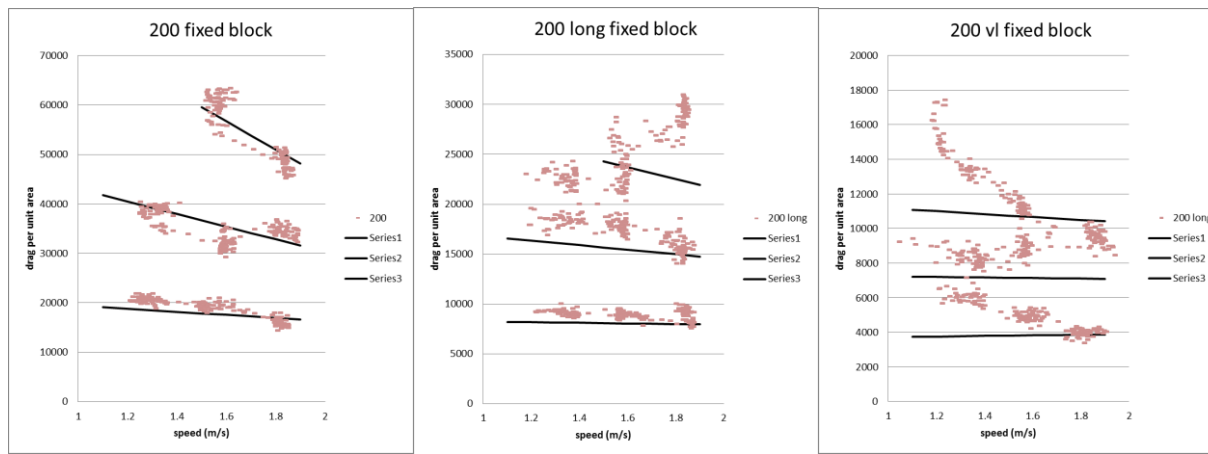
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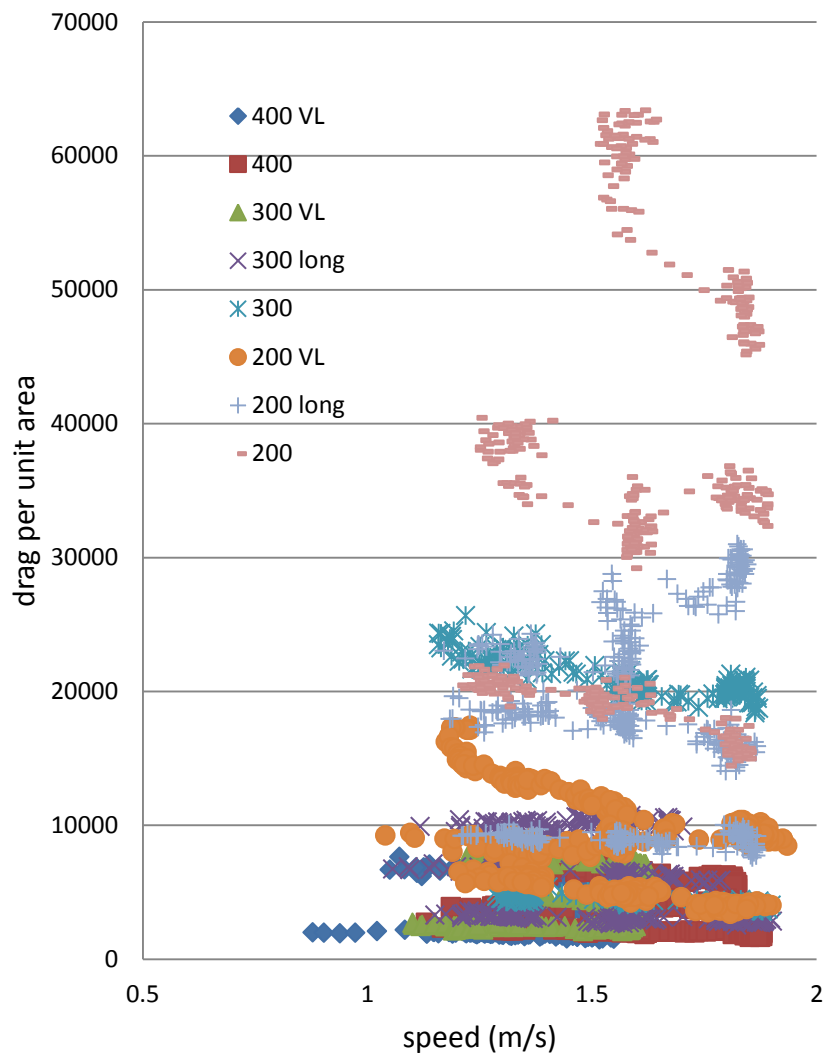
Geotechnical drag

200 fixed block

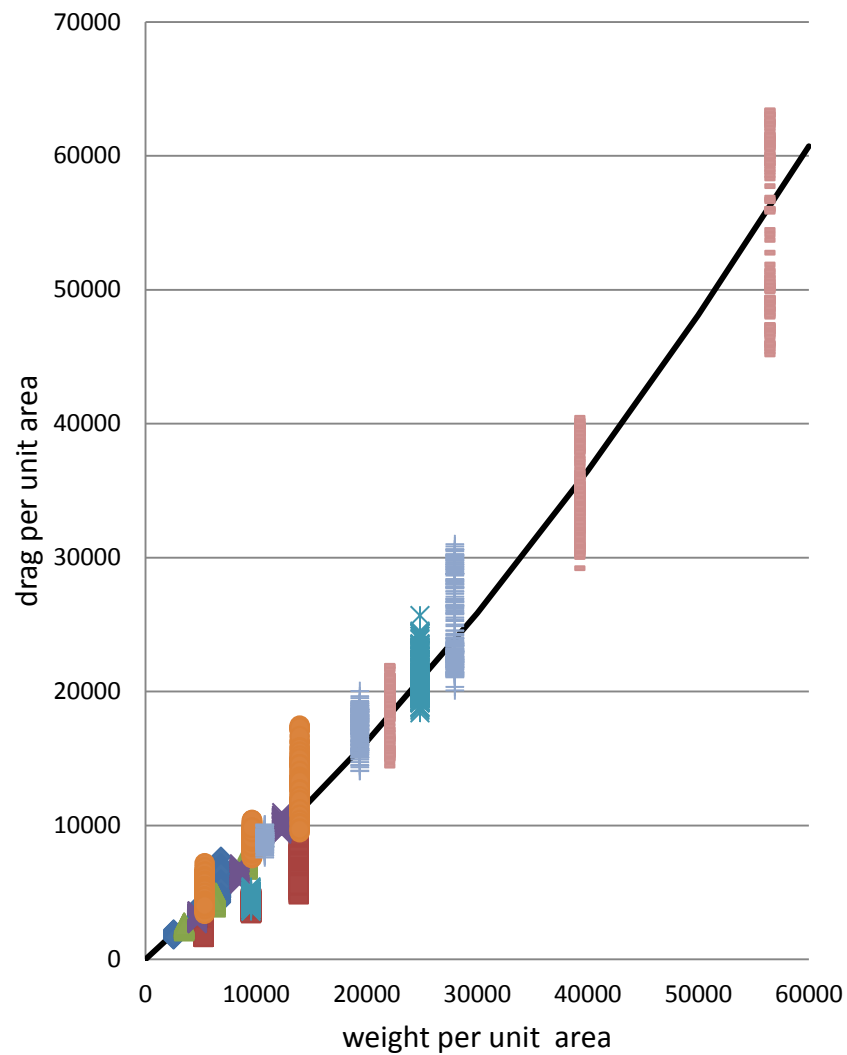


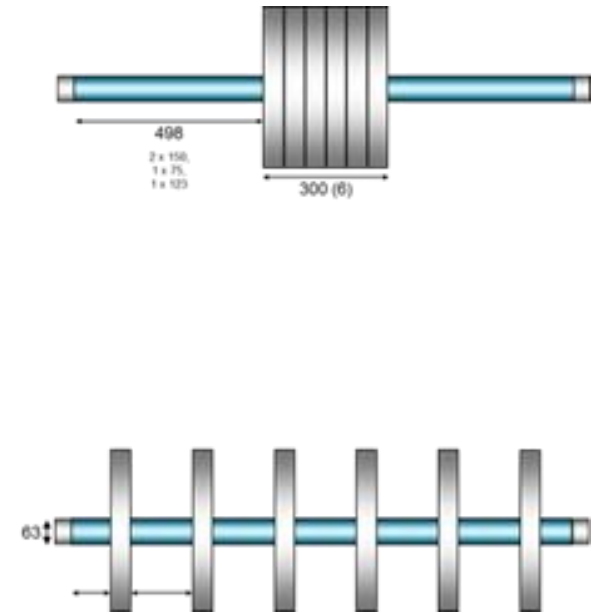
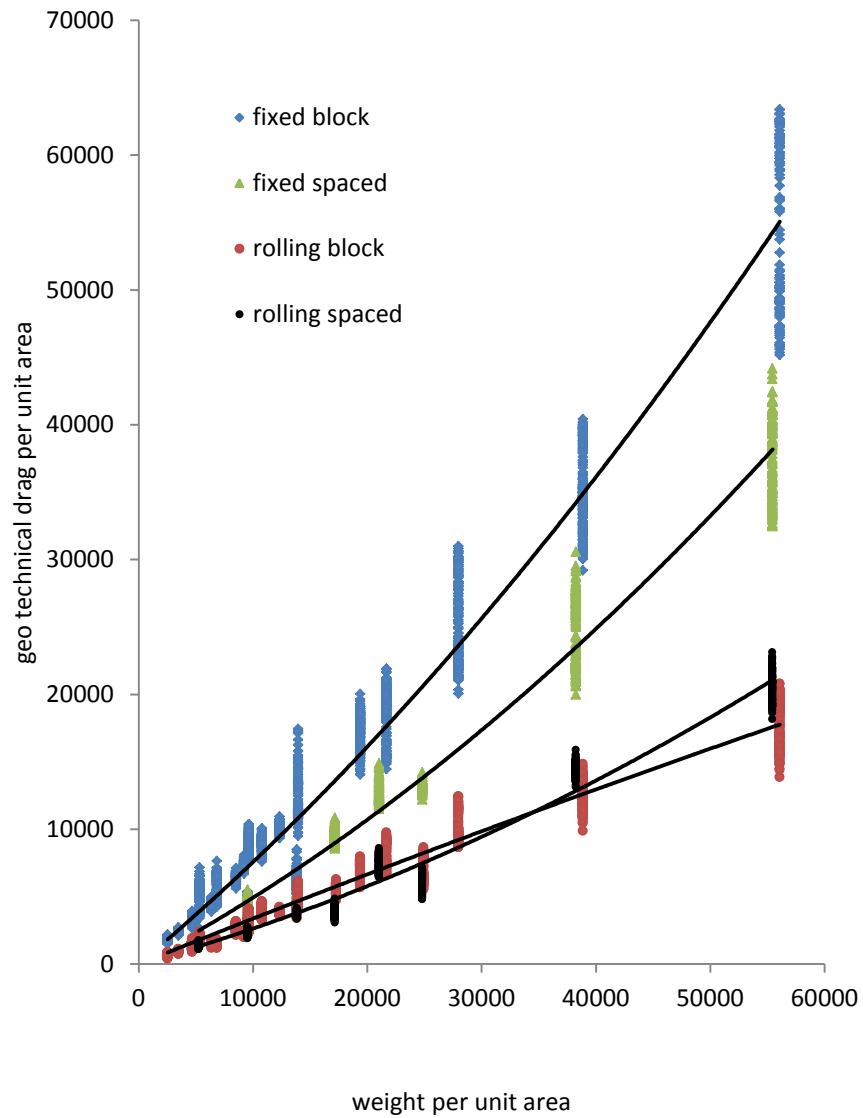


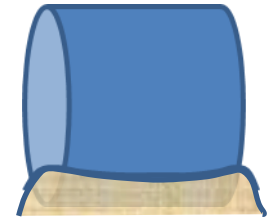
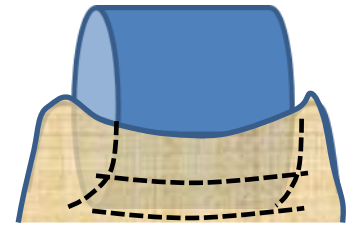
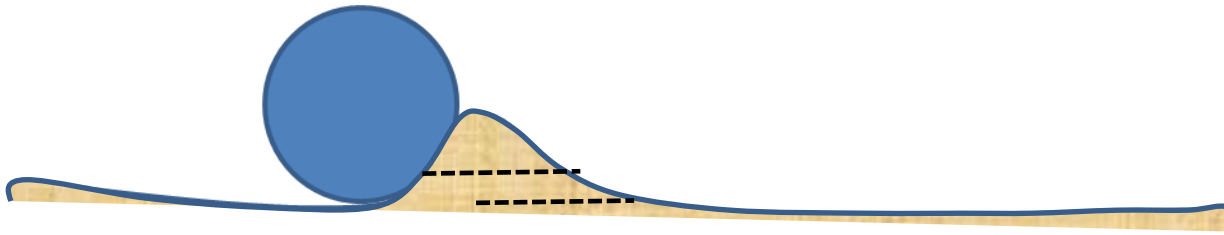
fixed block



fixed block

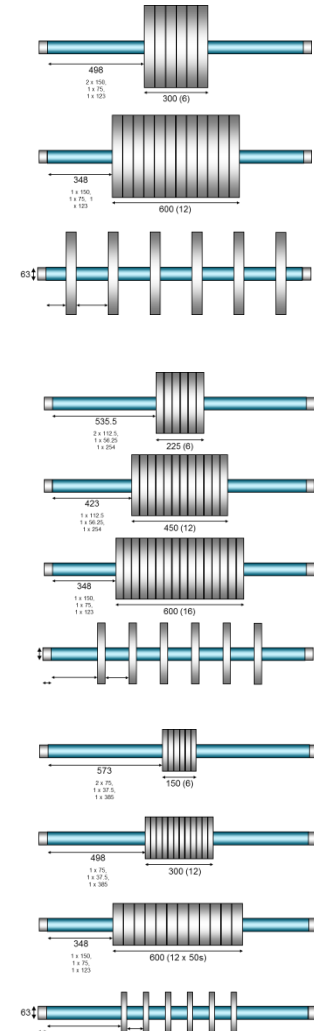






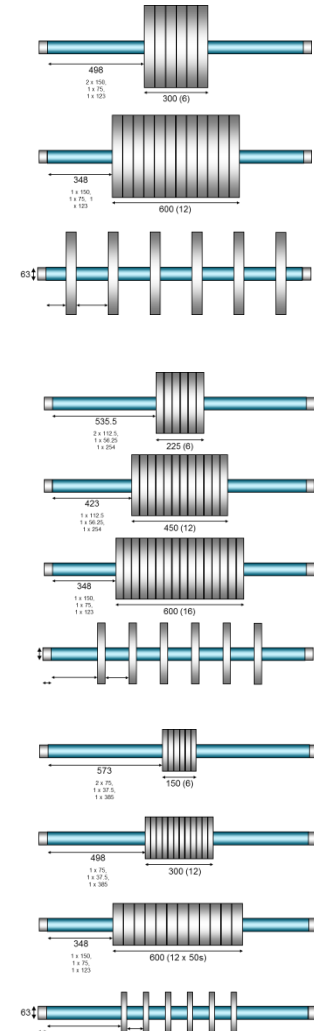
Geotechnical drag

- geotechnical drag per unit area ~ weight per unit area
 - Secondary effect related to towing speed (but maybe only for fixed heavier components)
- Differences between rolling and fixed components
- For rolling cylinders geotechnical processes are 2 dimensional
- For wider fixed cylinders geotechnical processes are 2 dimensional
- But perhaps not for thinner fixed disks



Geotechnical drag

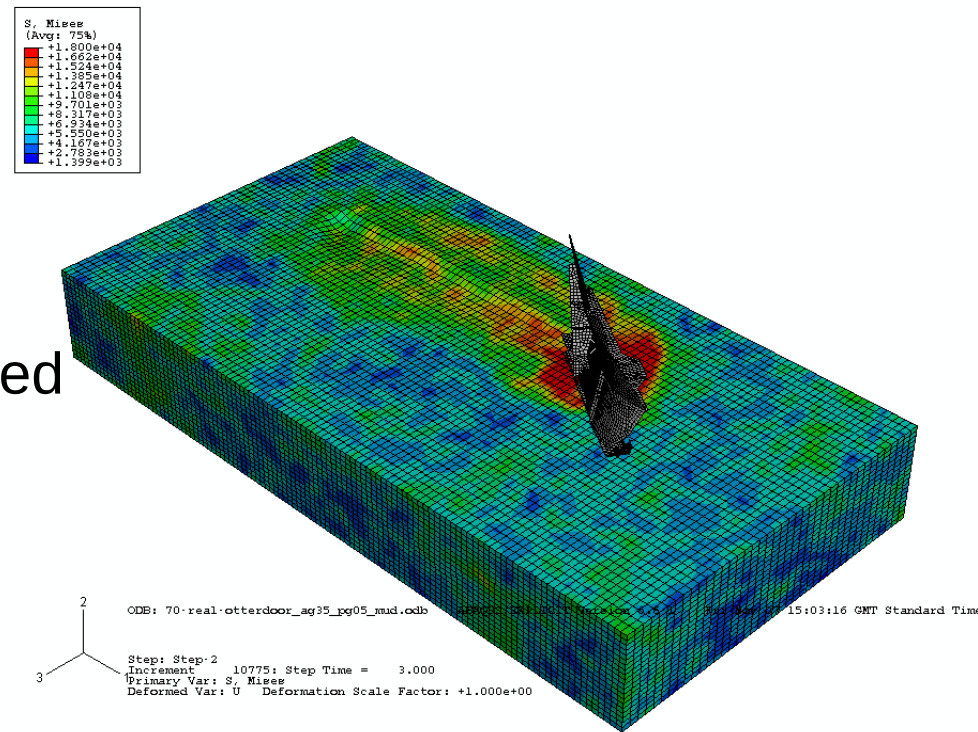
- highlight the need to have a good understanding of the constitutive relationships
- stress / strain relationships which describe how the sediment behaves



Numerical models

- Continuum models of the seabed

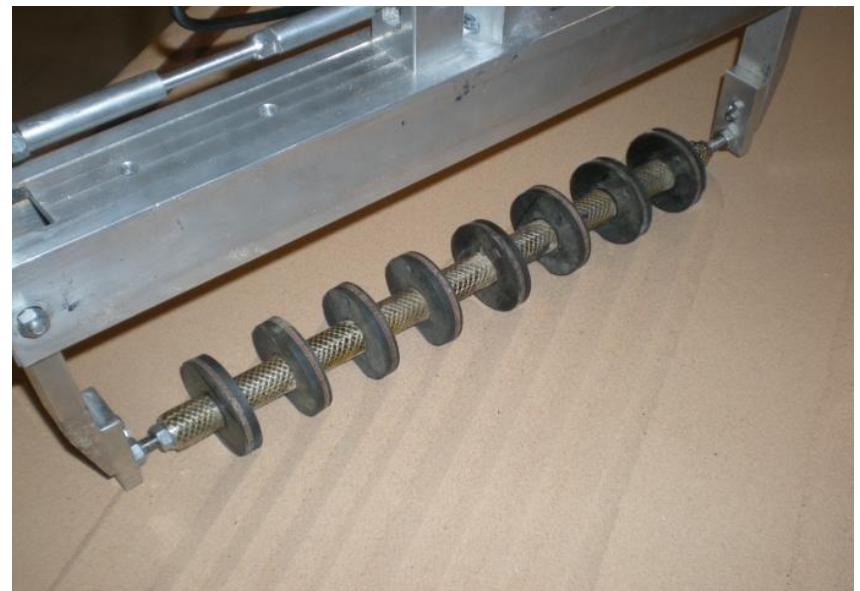
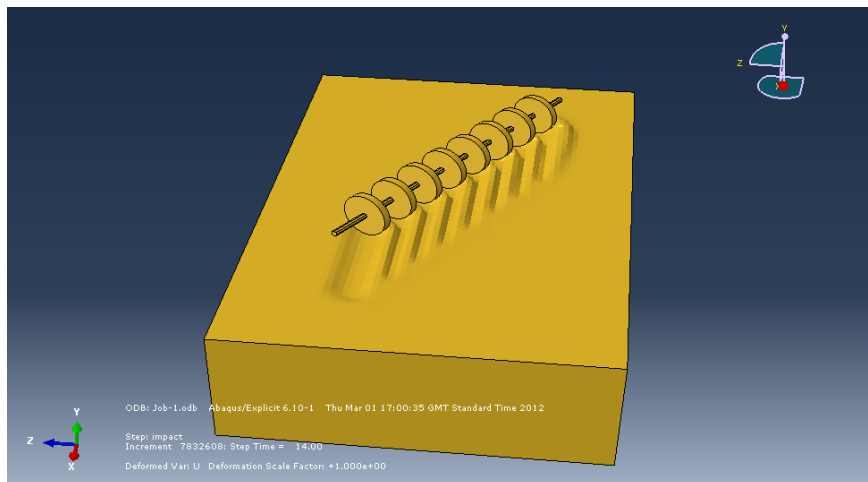
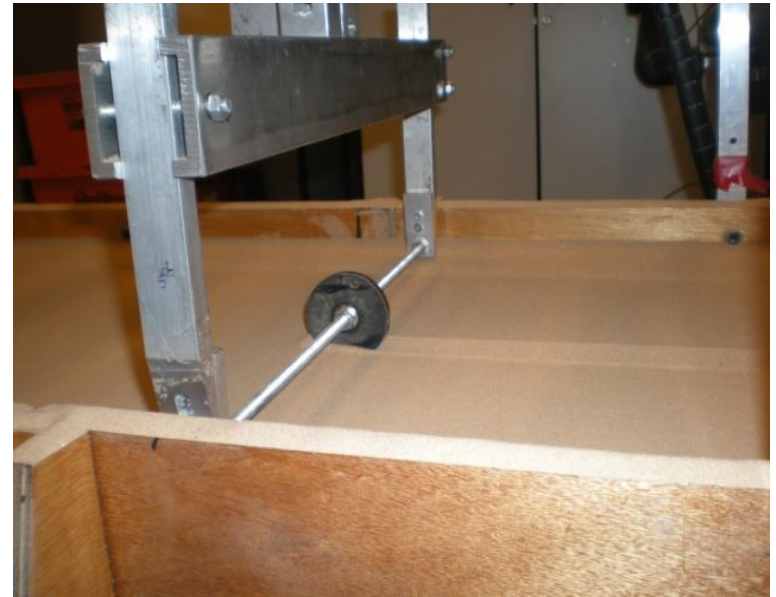
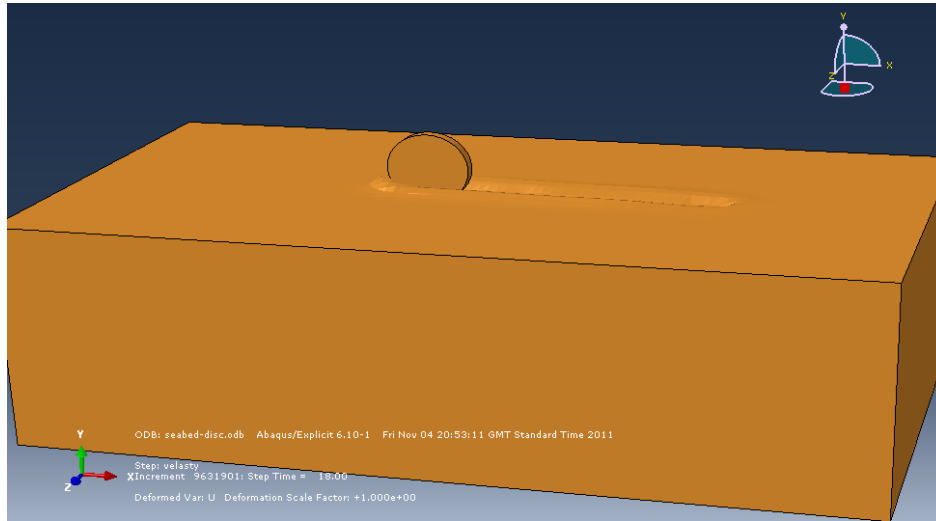
- depth of penetration
- drag
- stress field in sediment



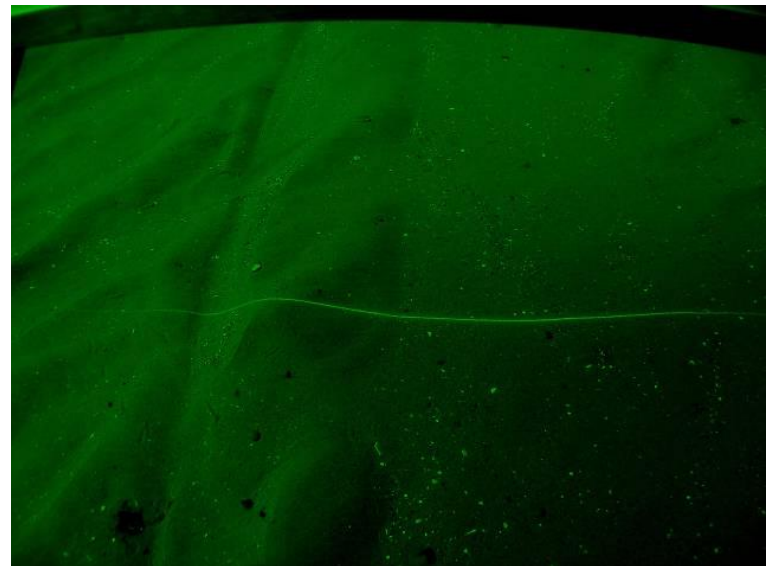
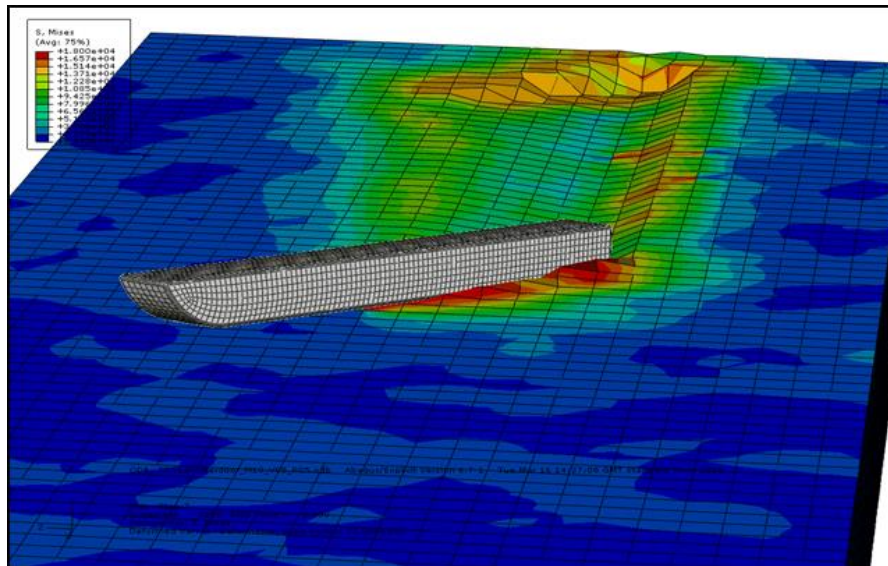
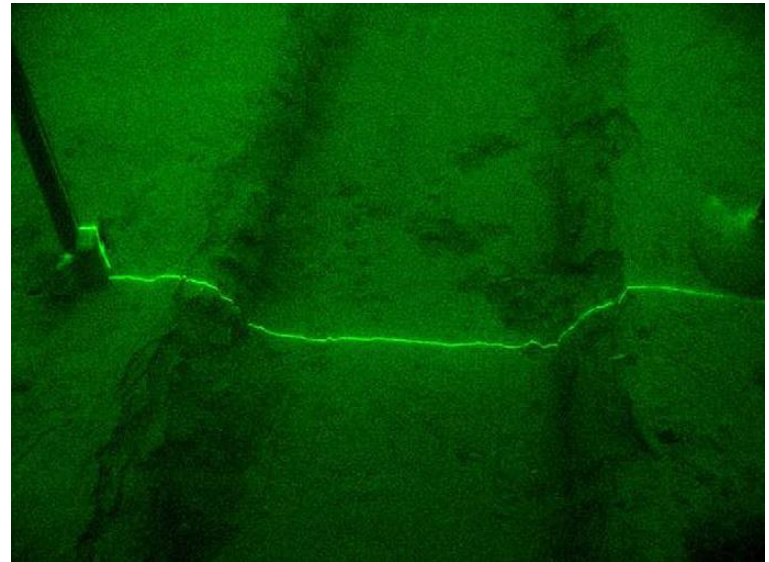
- Based on an understanding of the basic constitutive relationships

- stress / strain
- granular, cohesive, saturated, ...
- characterised by mechanical parameters such as Yield stress, Young's modulus, ...

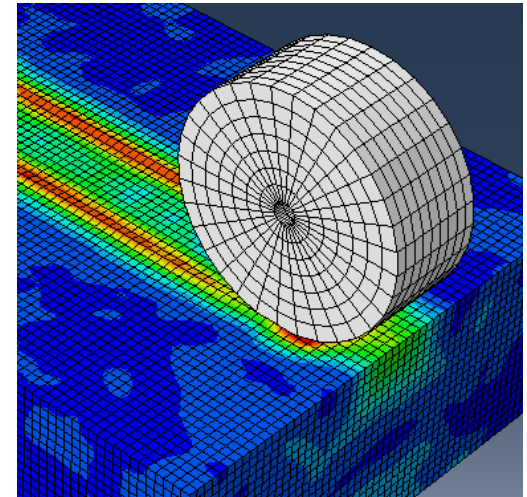
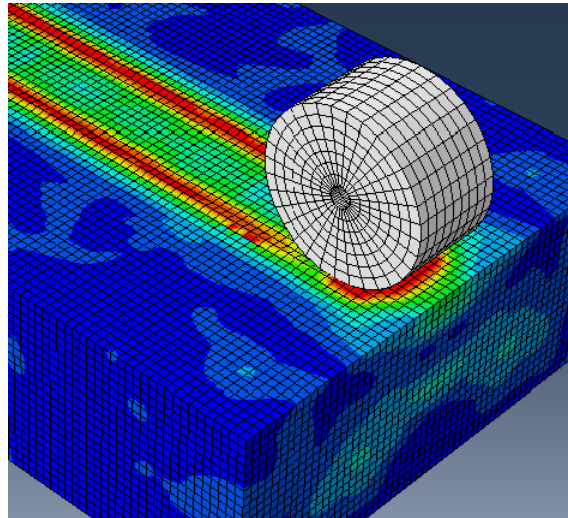
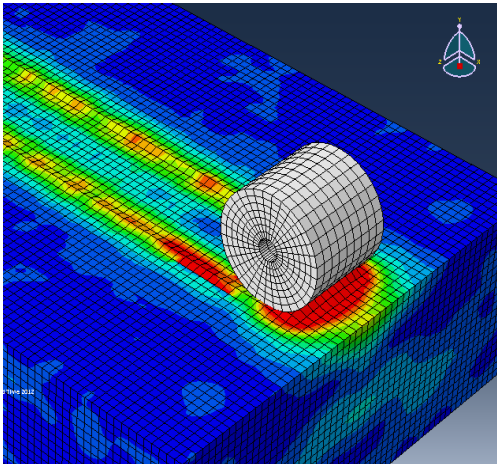
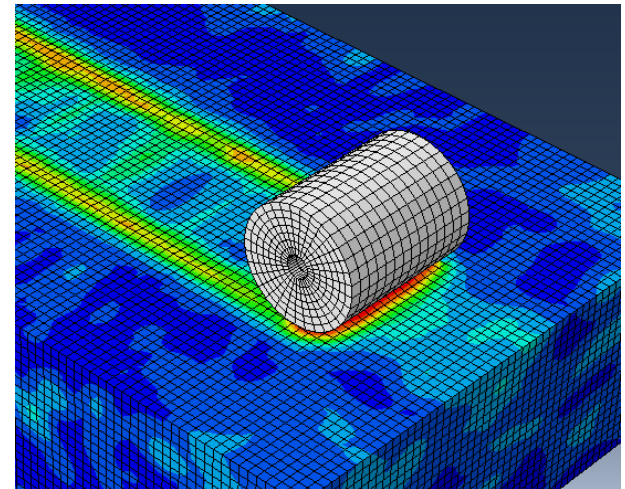
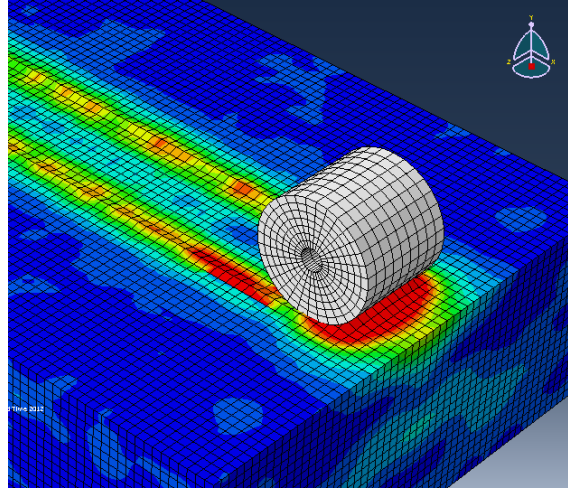
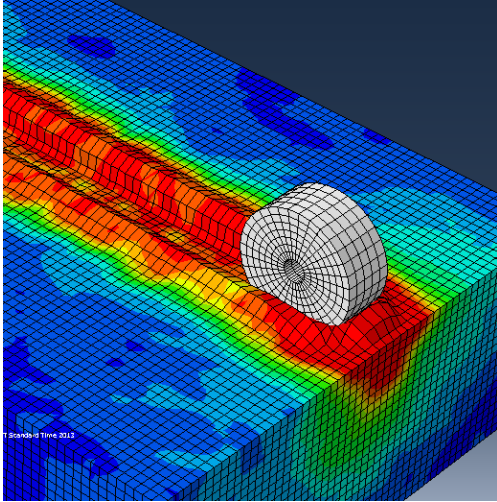
Comparison of numerical and physical model



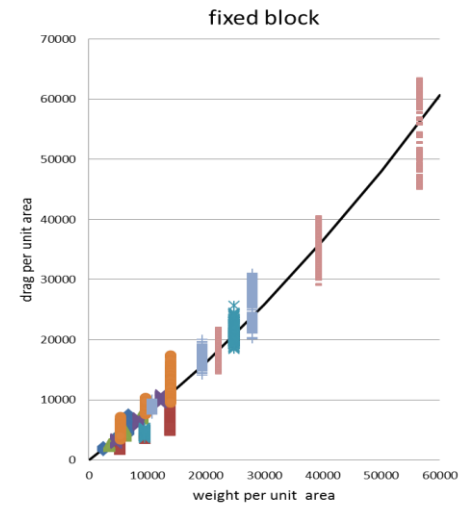
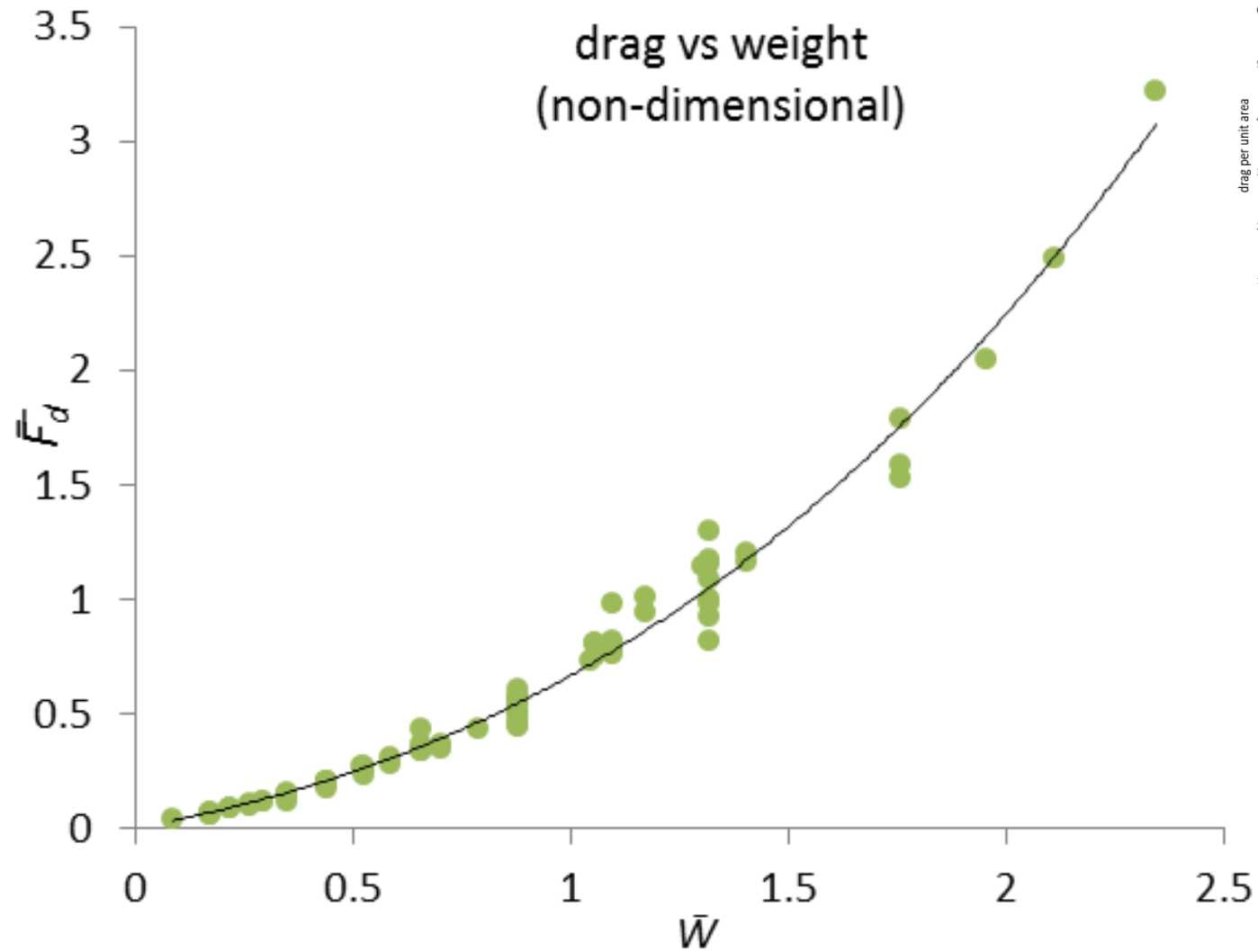
3D visualization of the effective von Mises stress field in a rectangular block with a central cylindrical hole. The stress distribution is color-coded, with red indicating high stress and blue indicating low stress. A legend on the left shows the stress scale from 0 to 1.600e+04. The block is deformed, showing the hole's shape change. The text at the bottom indicates the simulation step (Step-1), time (3.500), and primary/secondary variables (S, Mises and U, Deformation Scale Factor).



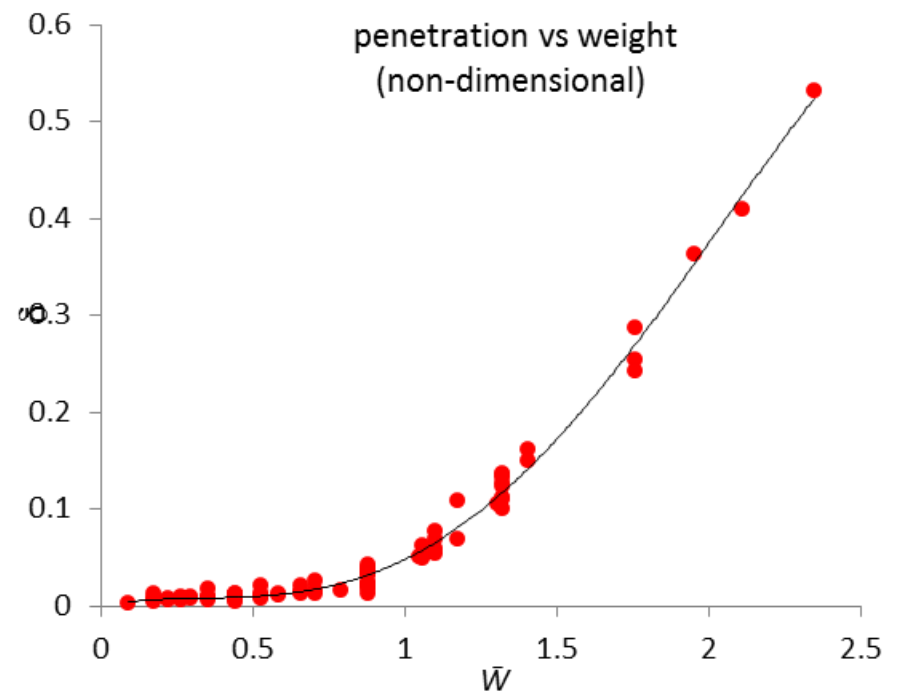
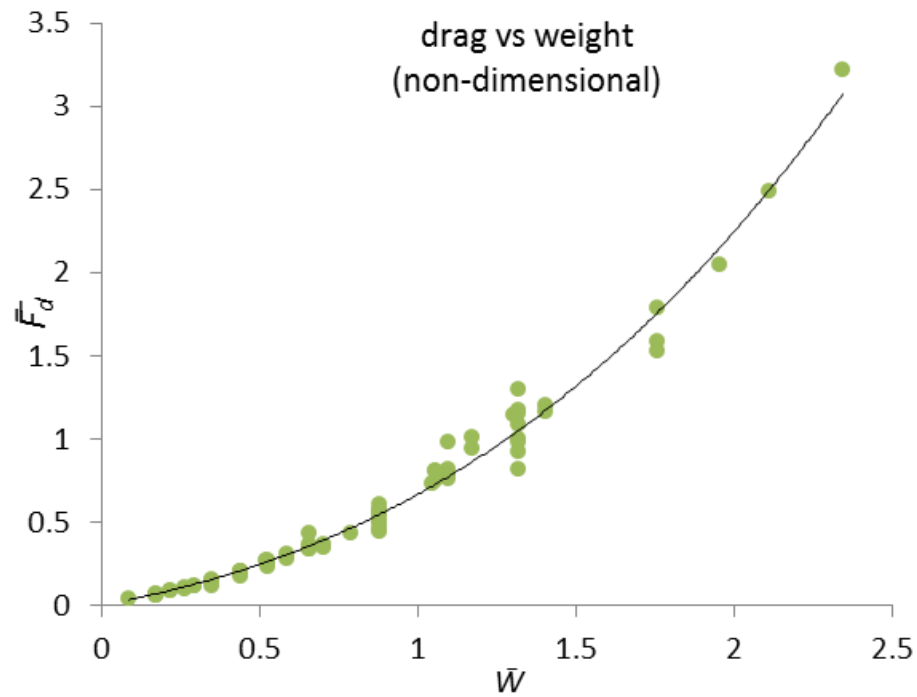
multiple simulations



multiple simulations

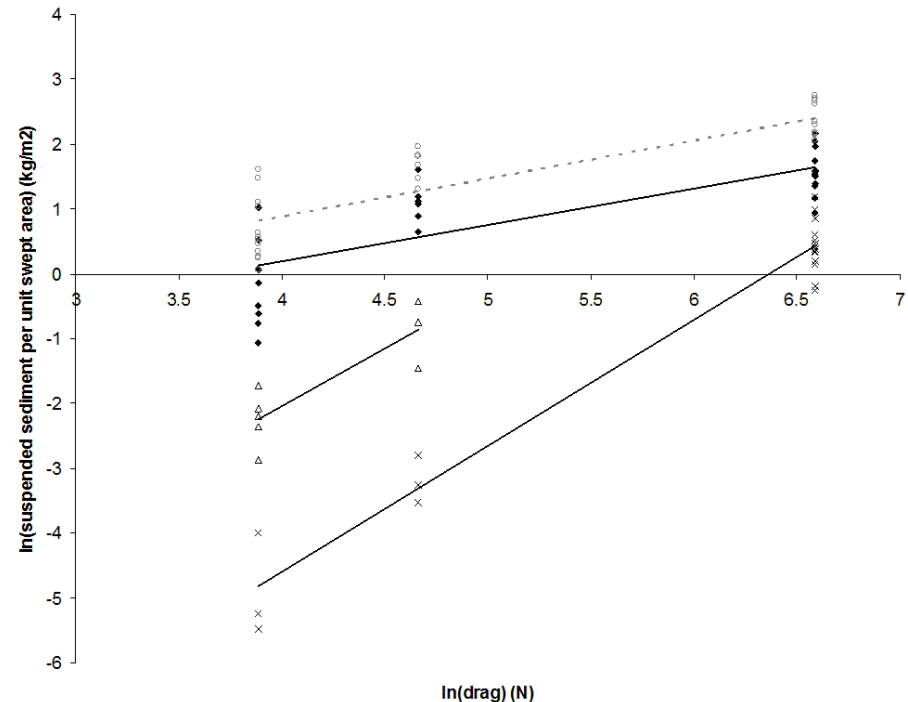
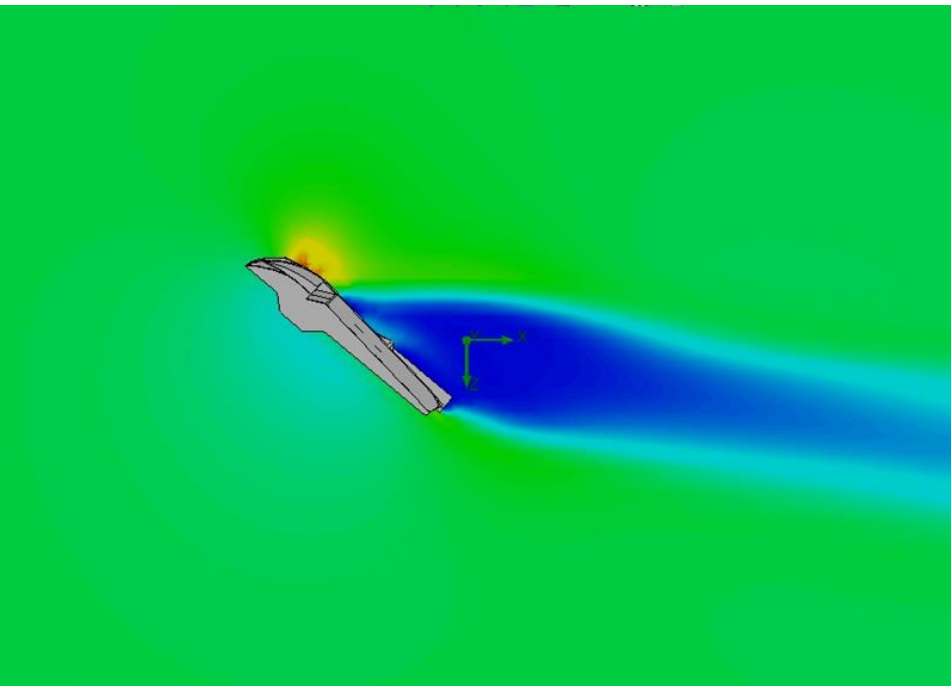


multiple simulations



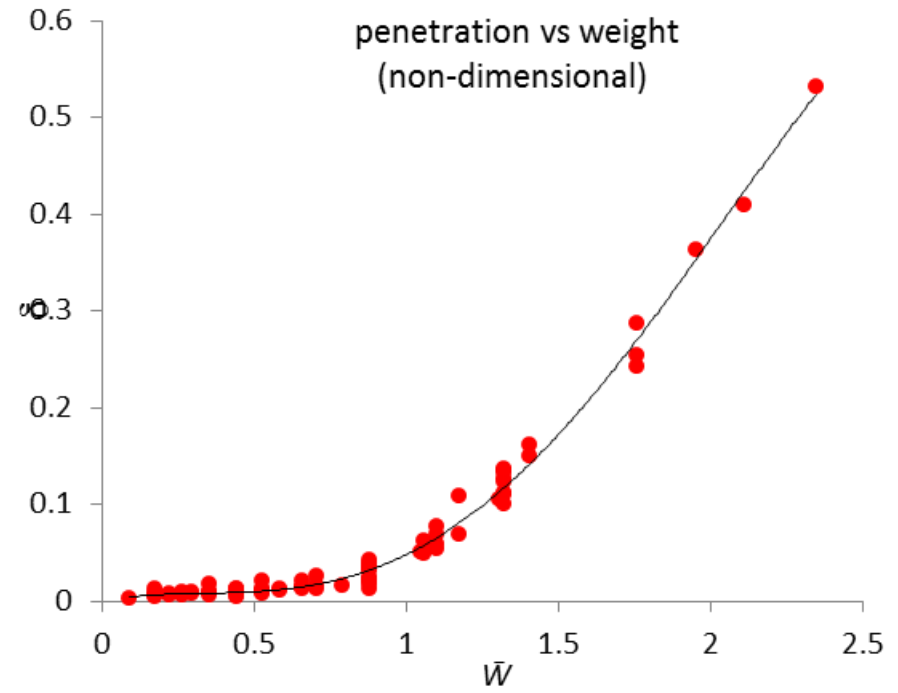
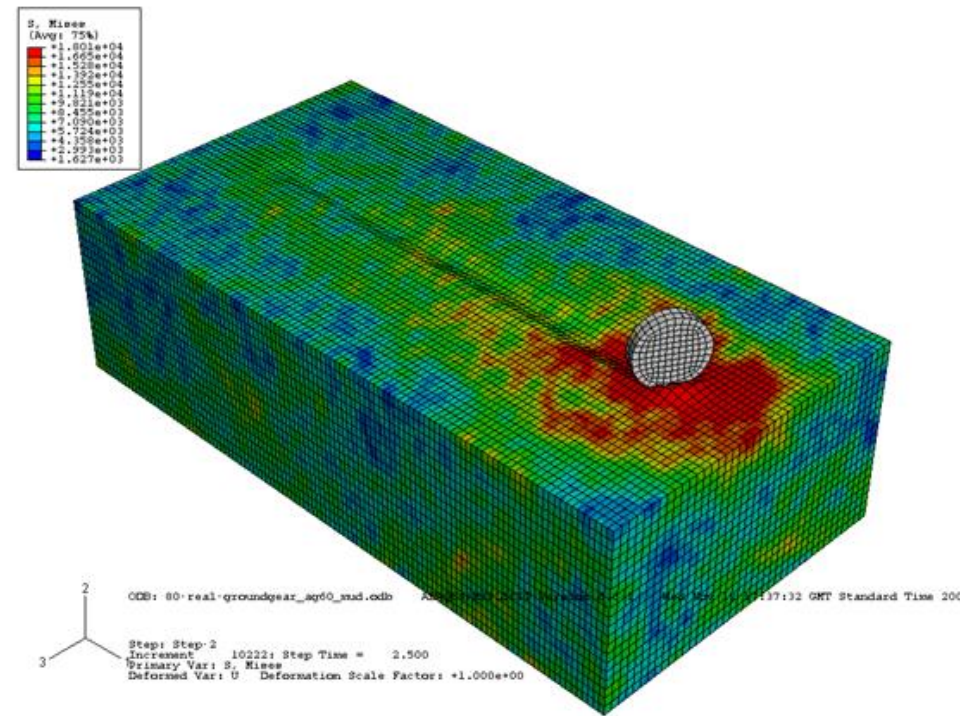
present situation

- better understanding of the physical processes
- empirical / numerical models



present situation

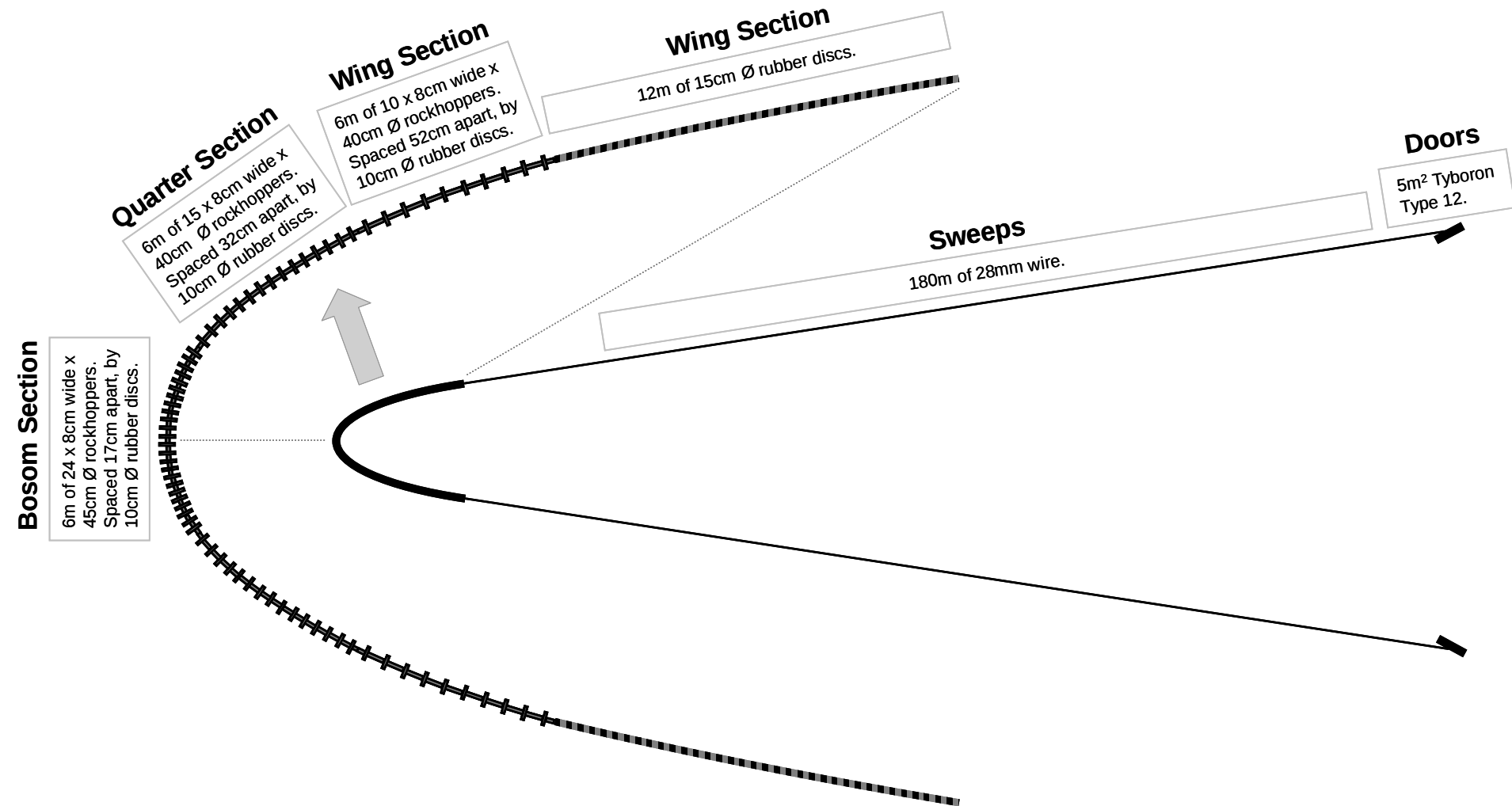
- better understanding of the physical processes
- empirical / numerical models



predictive methods

- quantify impacts
- put in context / compare with natural disturbance
- identify, develop, design gears to mitigate impact
 - physical perspective
 - if we can relate physical impacts to ecological / environmental effects

quantifying sediment mobilisation

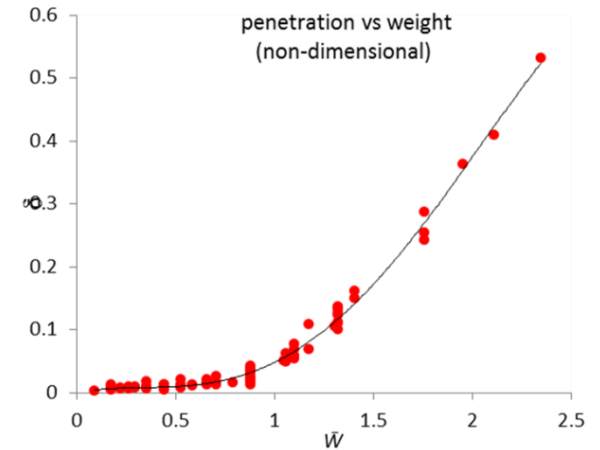
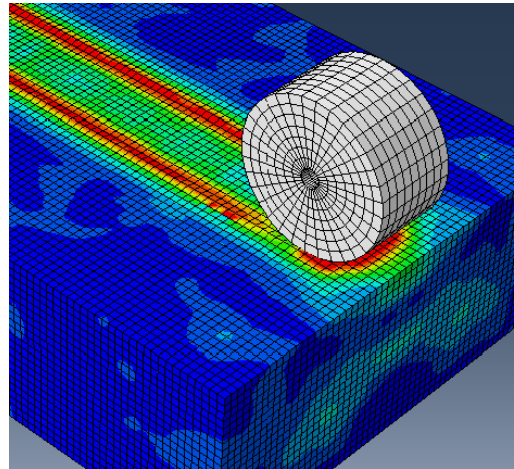


quantifying sediment mobilisation

	rock hoppers			wing section	trawl door
	half bosom section	quarter section	wing section		
Sand	0.13	0.5	0.9	0	6
muddy sand	1	2	3	0.8	14
sandy mud	2	4	6	1	30

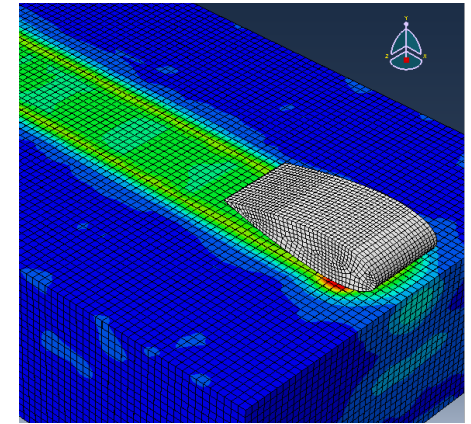
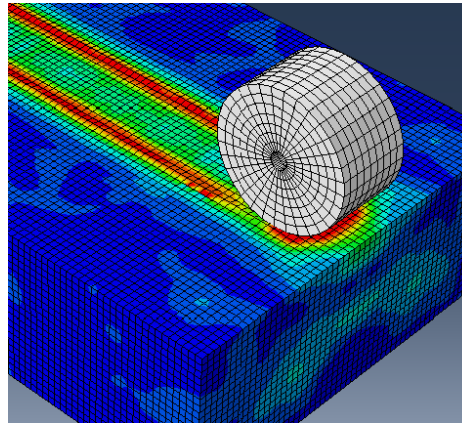
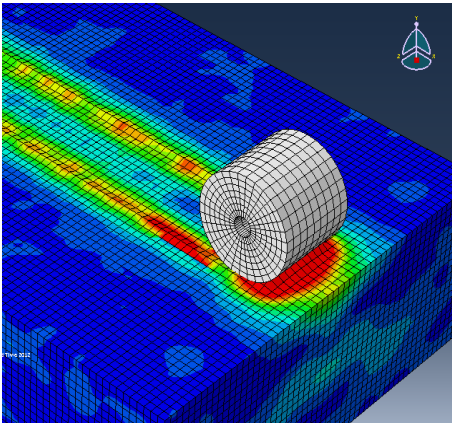


quantifying penetration



profile	W (N)	r (m)	b (m)	δ (mm)	F_d (N)
circular	8000	0.5	0.75	41	6000

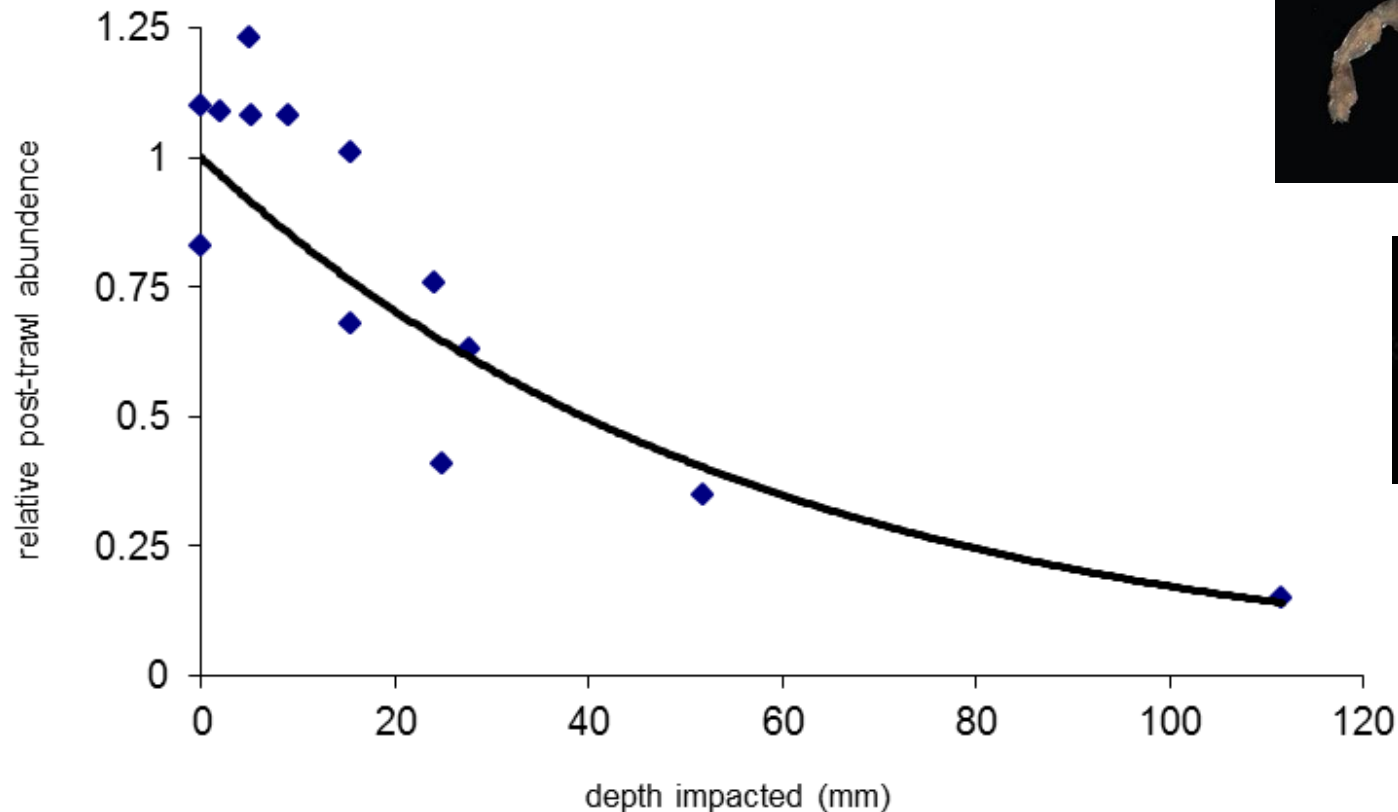
design studies



profile	W (N)	r (m)	b (m)	δ (mm)	F_d (N)
circular	8000	0.35	0.75	84	7850
circular	8000	0.5	0.75	41	6000
aerofoil	8000	0.35	0.75	7	2850

quantifying benthic impact

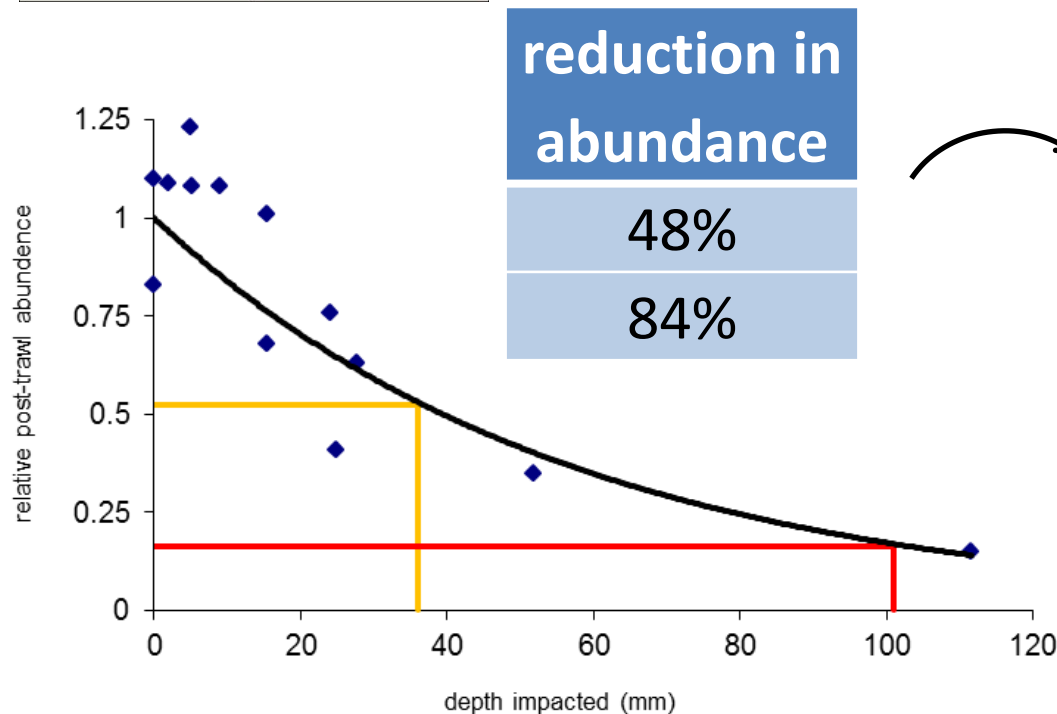
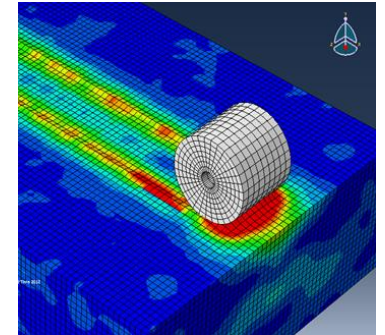
- if we assume abundance decreases exponentially with depth



quantifying benthic impact



r (m)	b (m)	δ (mm)
0.35	1.0	36
0.45	0.6	101



30% decrease
mobilised
sediment

concluding remarks

- in a position to begin predicting physical impacts
 - Still a need for model development / validation
- must consider impacts at the level of the gear component/element
 - scale up to the level of fishing gear
 - scale up to fleet level (using spatial and temporal fishing effort data)



concluding remarks

- put in context and compare with natural disturbance
- different spatial and temporal scales
 - haul, tide, season, year, ...



concluding remarks

interpret/relate physical impact in terms of ecological / environmental impact

sediment mobilisation ~ nutrient release, smothering, resuspension of cysts, copepod eggs...

penetration depth ~ infaunal damage /mortality, abundance ...





Thank you